



# ASTR/PHYS 2500: Foundations Astro



## Week 3: Light

HW2 due on Thursday

Read Ch. 5 (can skip 5.5)

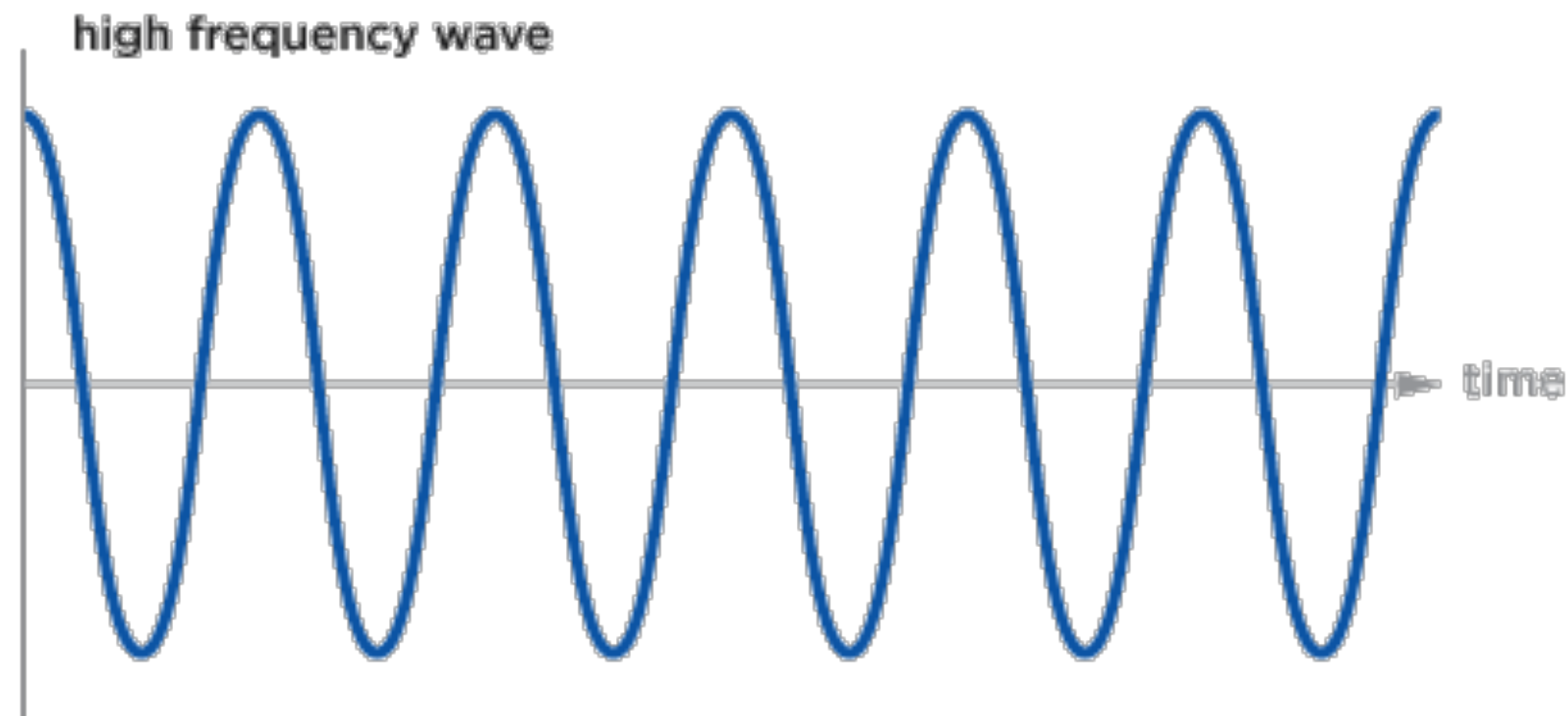


Galillama Galilei

# Let there be *LIGHT!*

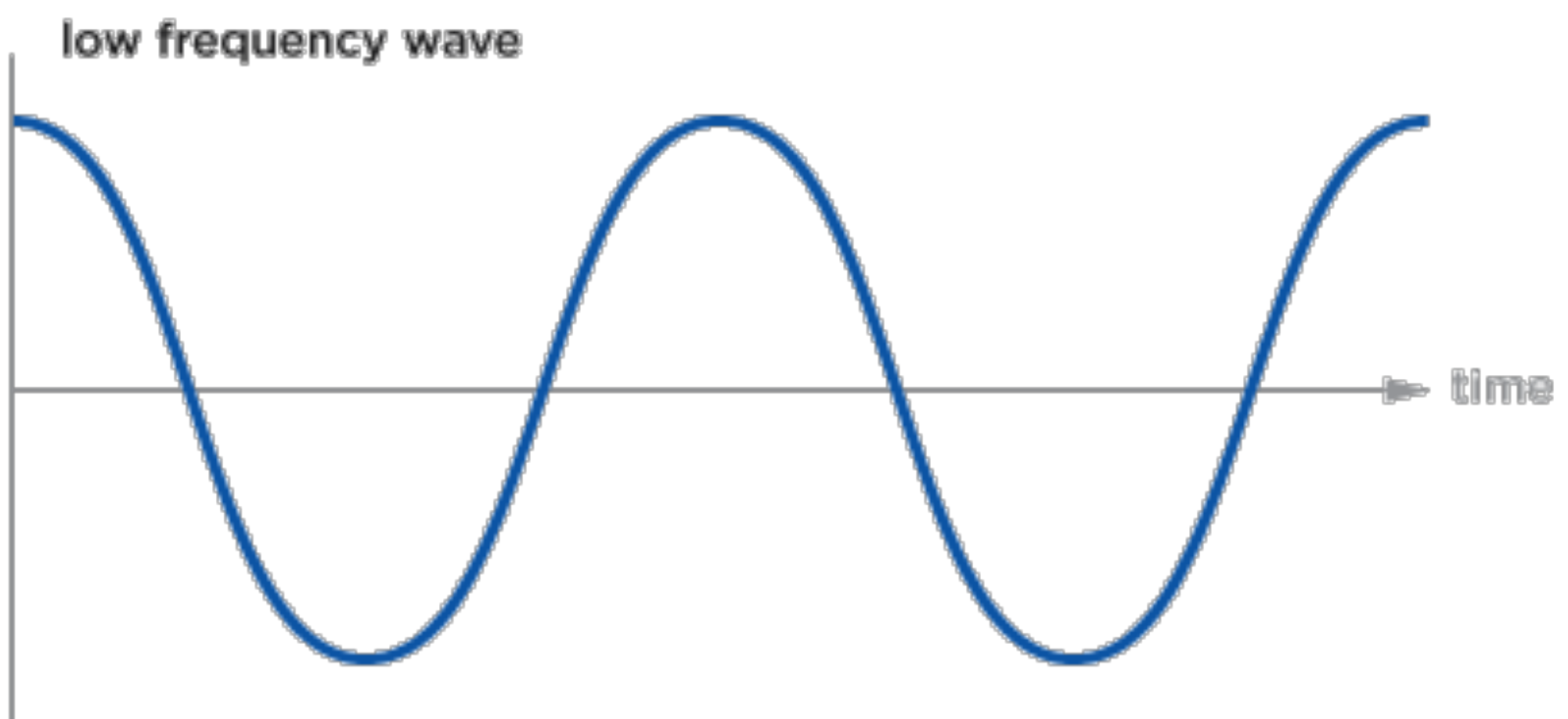
- Review of atomic structure, energy exchange processes, and spectroscopy
- Radiative transfer
- Thermodynamic equilibrium
- Blackbody radiation
- Wien's Law

# “Light” is electromagnetic radiation of any wavelength/frequency, not just what eyes see



Classically, can be thought of a wave traveling down an electric field line like an induced transverse wave down a rope.

In QM, quanta of the wave are called photons, which have energy and momenta determined by wavelength/frequency.



$$E = h\nu = \frac{hc}{\lambda}$$

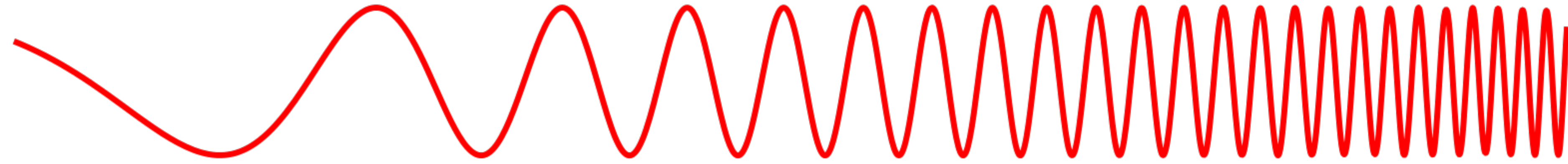
$$h = 6.626 \times 10^{-34} \text{ J s} = 4.135 \times 10^{-15} \text{ eV s}$$

$$c = 2.998 \times 10^8 \text{ m s}^{-1}$$

$$\hbar = \frac{h}{2\pi}$$

$$1 \text{ eV} = 1.602 \times 10^{-19} \text{ J}$$

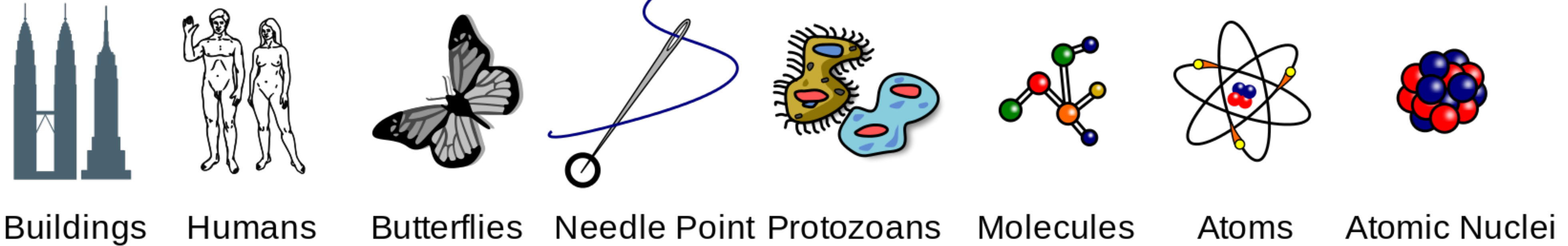
Penetrates Earth's Atmosphere?



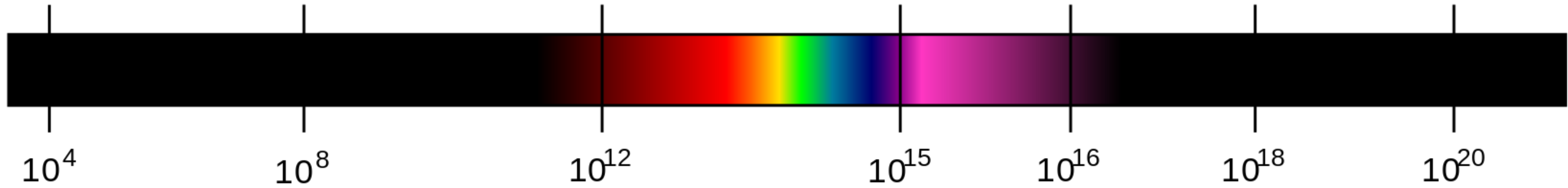
Radiation Type  
Wavelength (m)

Radiation Type	Wavelength (m)
Radio	$10^3$
Microwave	$10^{-2}$
Infrared	$10^{-5}$
Visible	$0.5 \times 10^{-6}$
Ultraviolet	$10^{-8}$
X-ray	$10^{-10}$
Gamma ray	$10^{-12}$

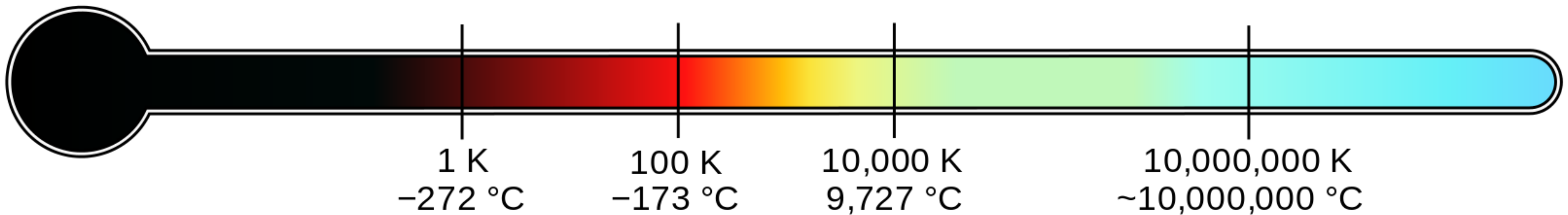
Approximate Scale of Wavelength



Frequency (Hz)

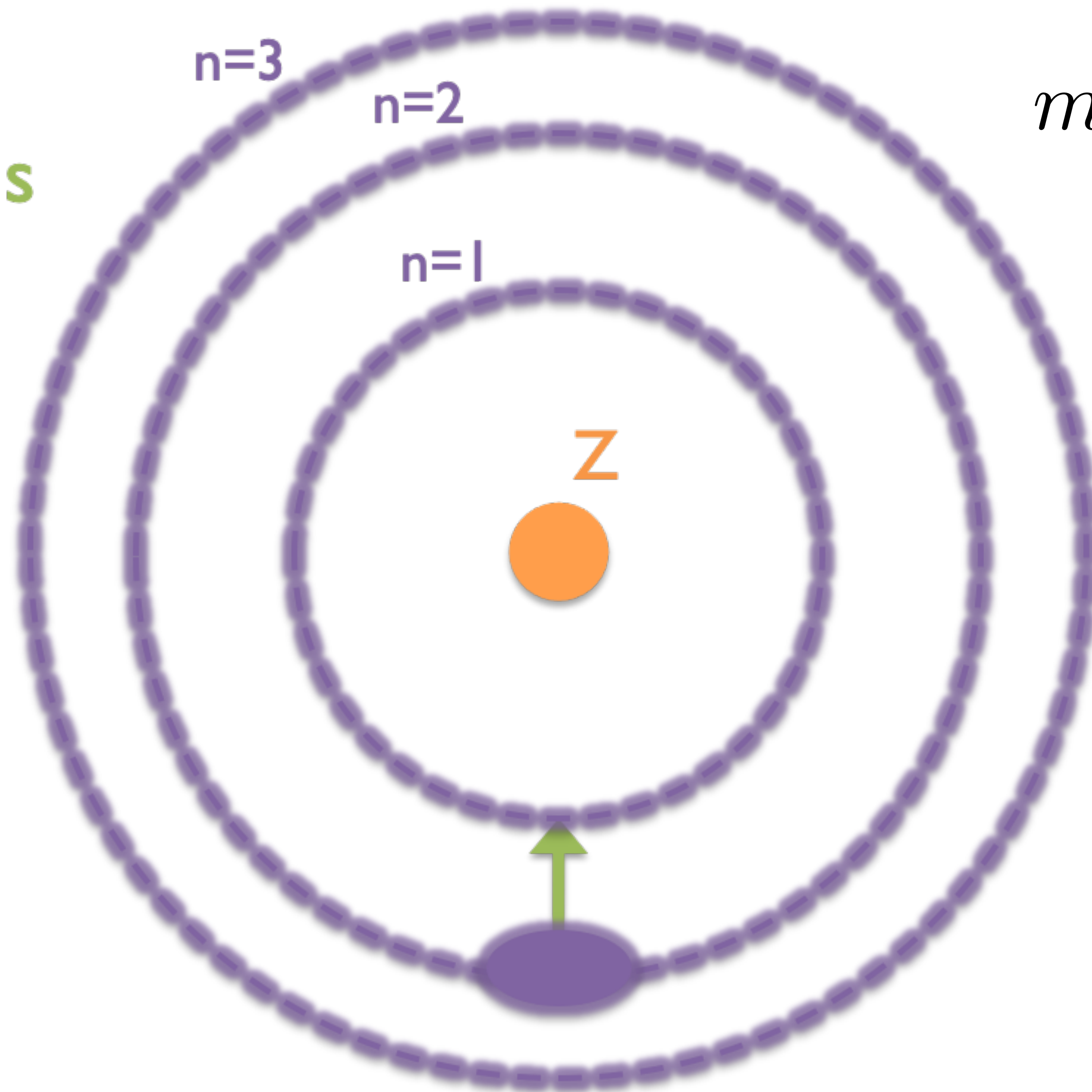


Temperature of objects at which this radiation is the most intense wavelength emitted



# Atomic Structure (quantized energy levels)

**Z** protons  
**A-Z** neutrons



$$m_p = 1.673 \times 10^{-27} \text{ kg}$$

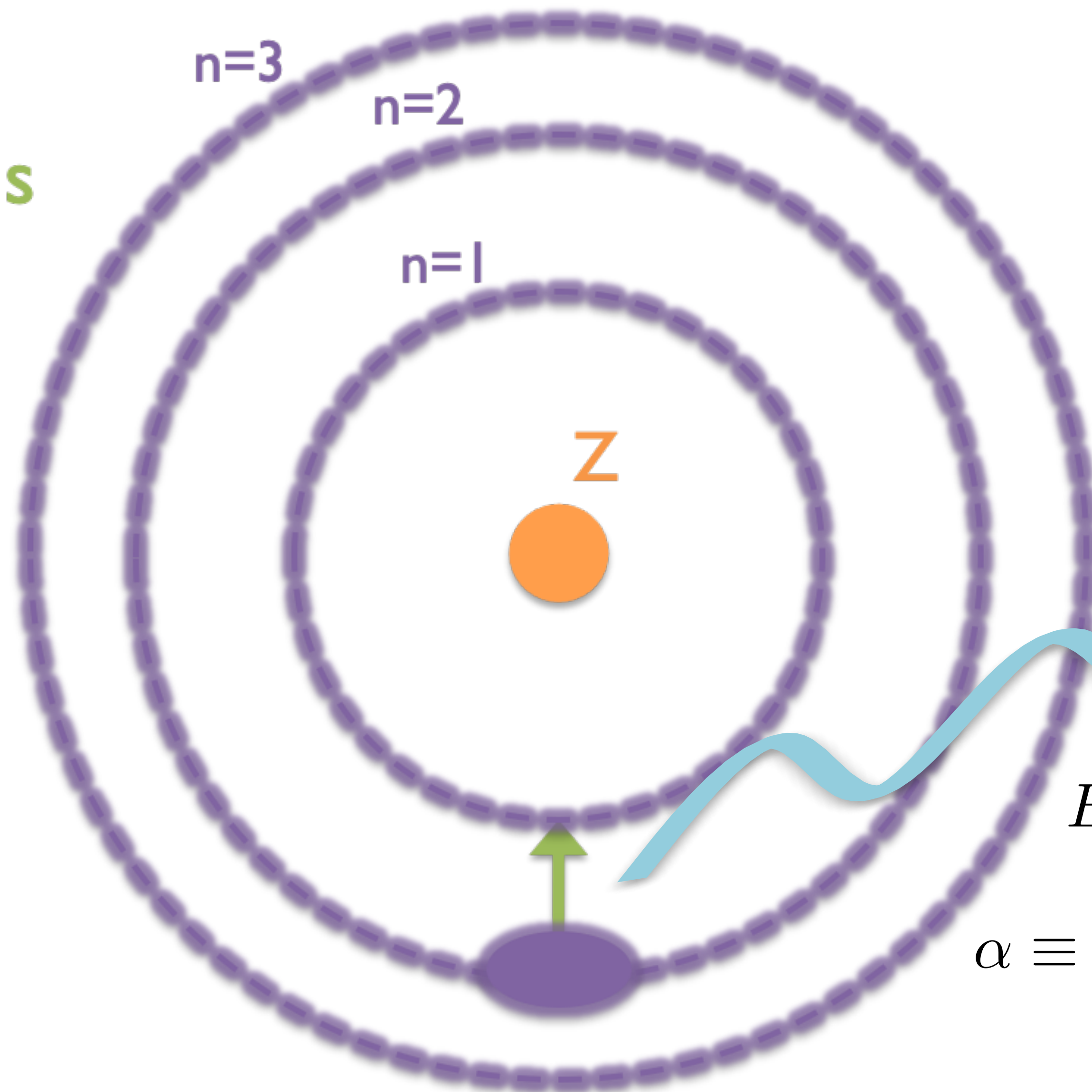
$$m_e \approx m_p / 1836$$

$$m_n \sim m_p$$

# Atomic Structure (quantized energy levels)

**Z** protons

**A-Z** neutrons



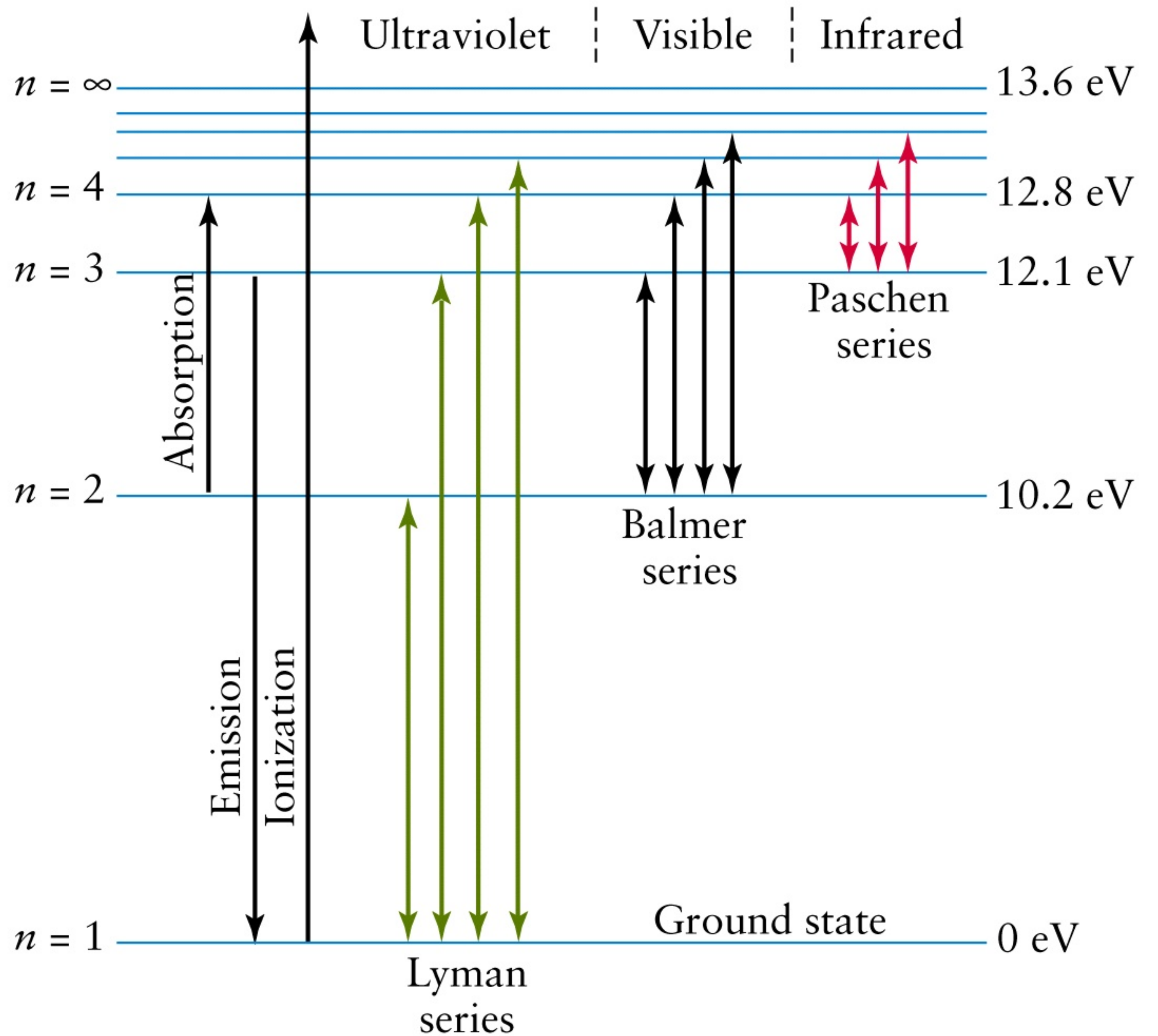
Photon emitted with wavelength/frequency equal to difference in energy between allowed orbits (energy levels)

$$E_n = -\frac{m_e c^2}{2} \alpha^2 \frac{Z}{n^2}$$
$$\alpha \equiv \frac{1}{4\pi\epsilon_0} \frac{e^2}{\hbar c} \approx 7.30 \times 10^{-3} \approx \frac{1}{137}$$

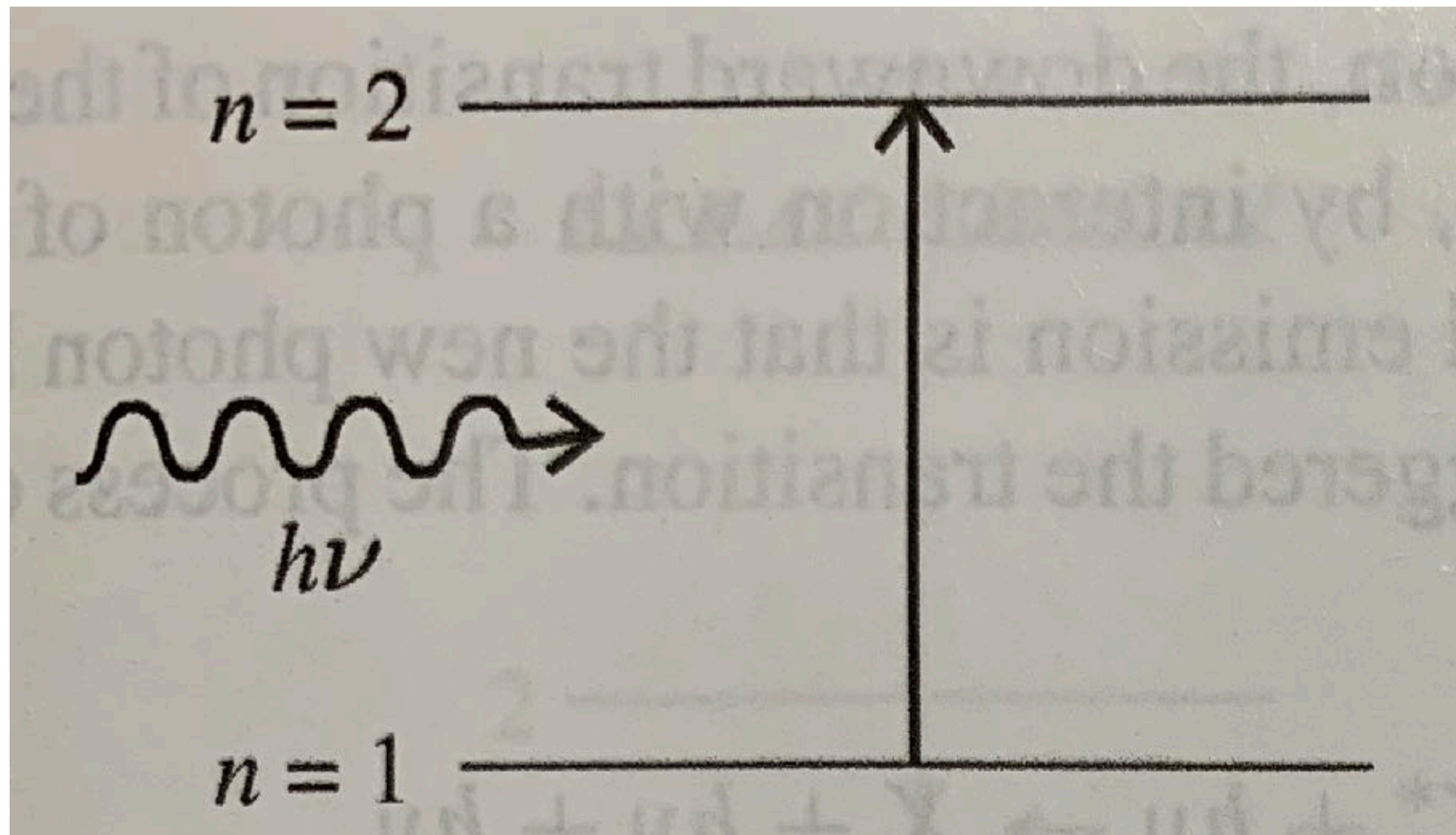
# Energy Levels

$$\Delta E = E_n - E_{n'} = (13.6 \text{ eV}) Z^2 \left[ \frac{1}{(n')^2} - \frac{1}{n^2} \right]$$

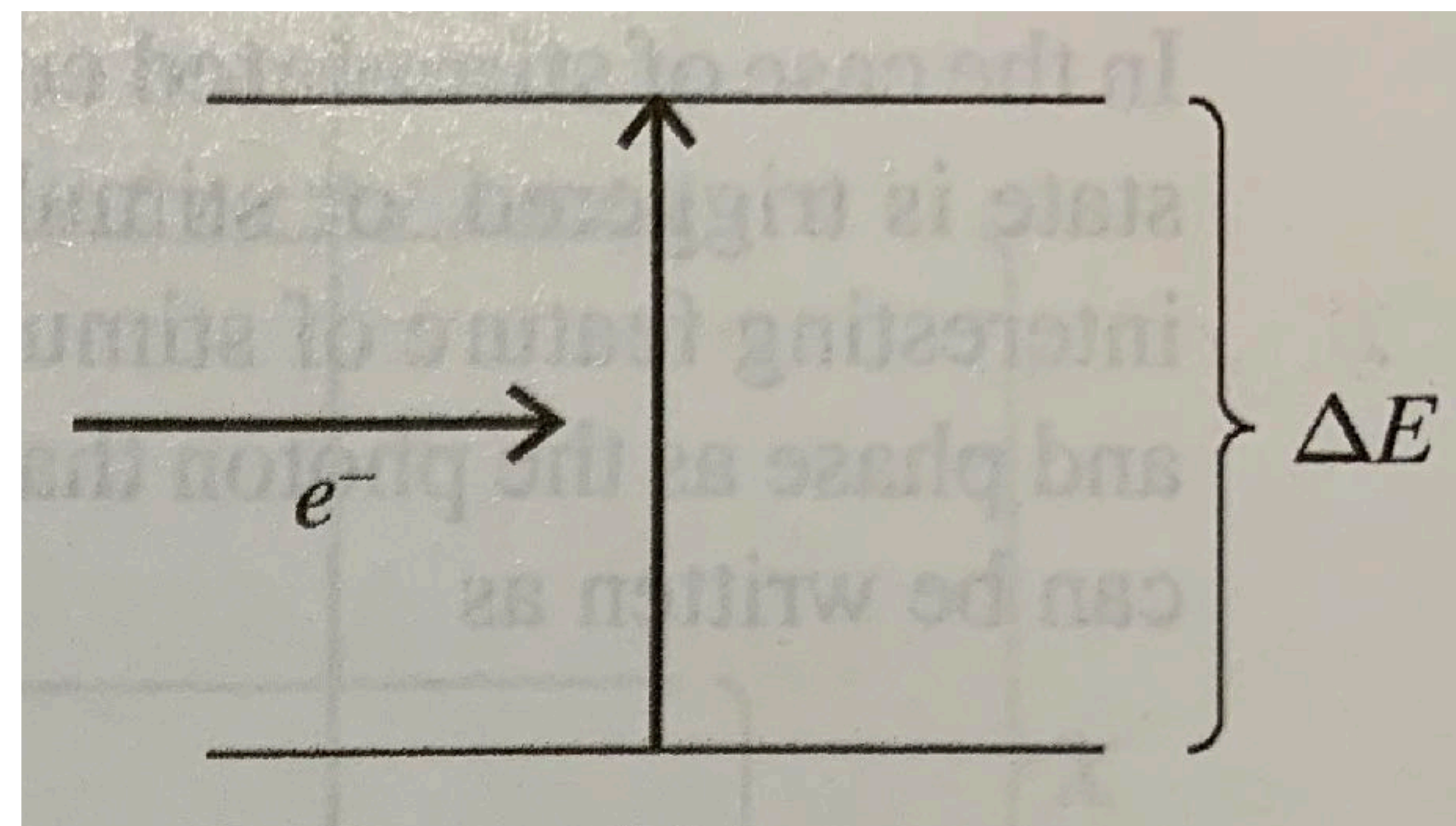
(Energies correspond to neutral hydrogen)



# Absorption of Energy



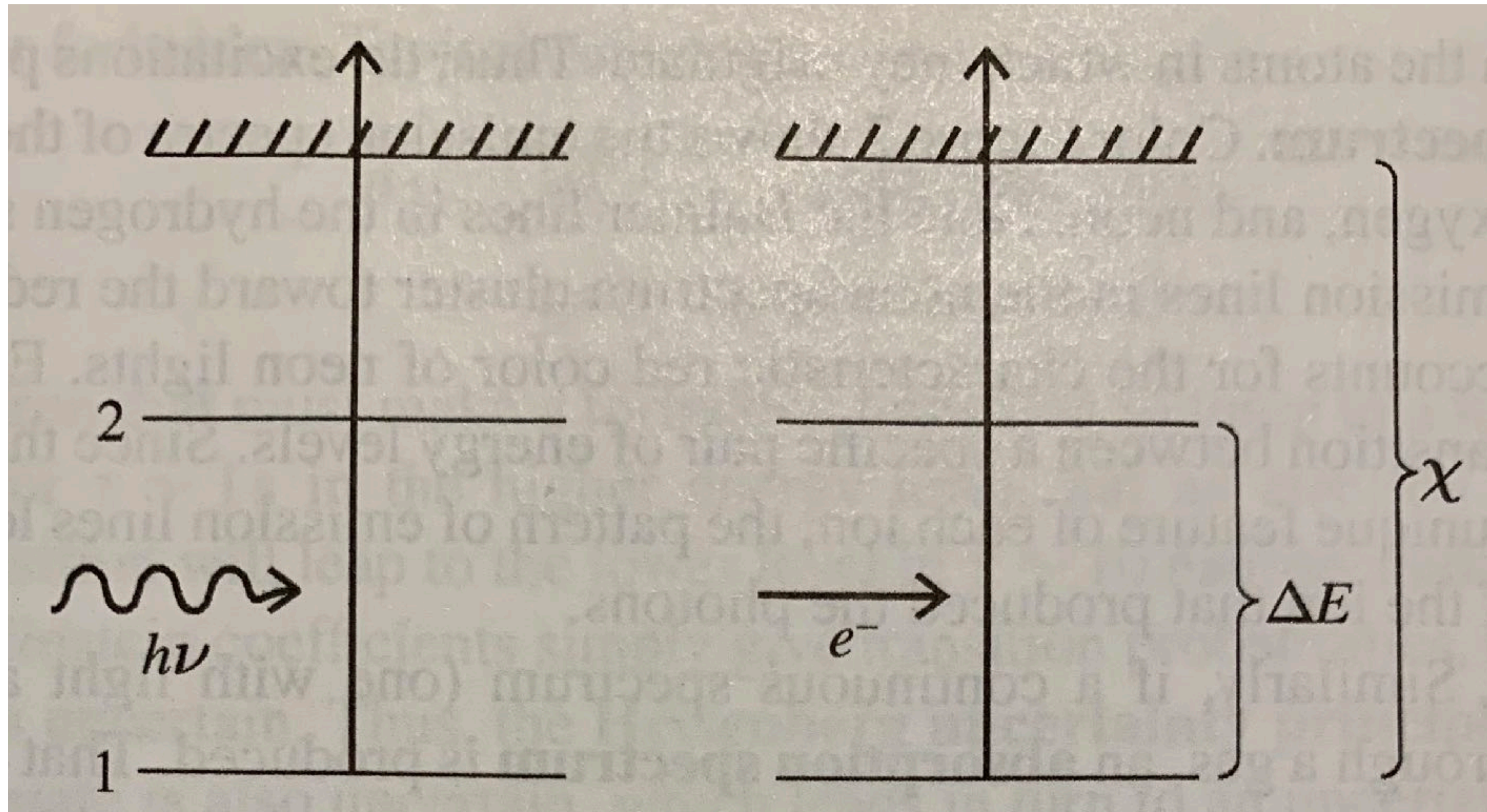
Photoexcitation



Collisional Excitation



# Absorption of Energy

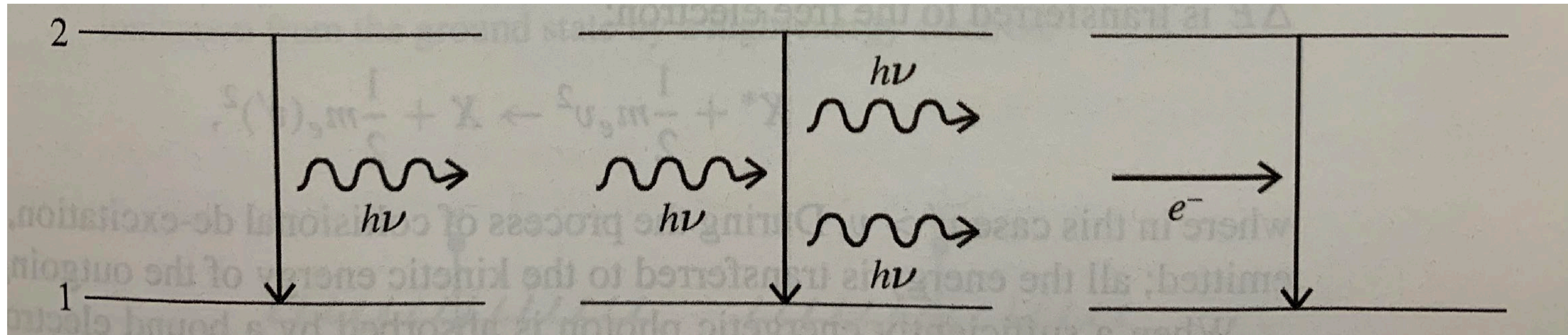


Photoionization

Collisional Ionization

# Emission of Energy

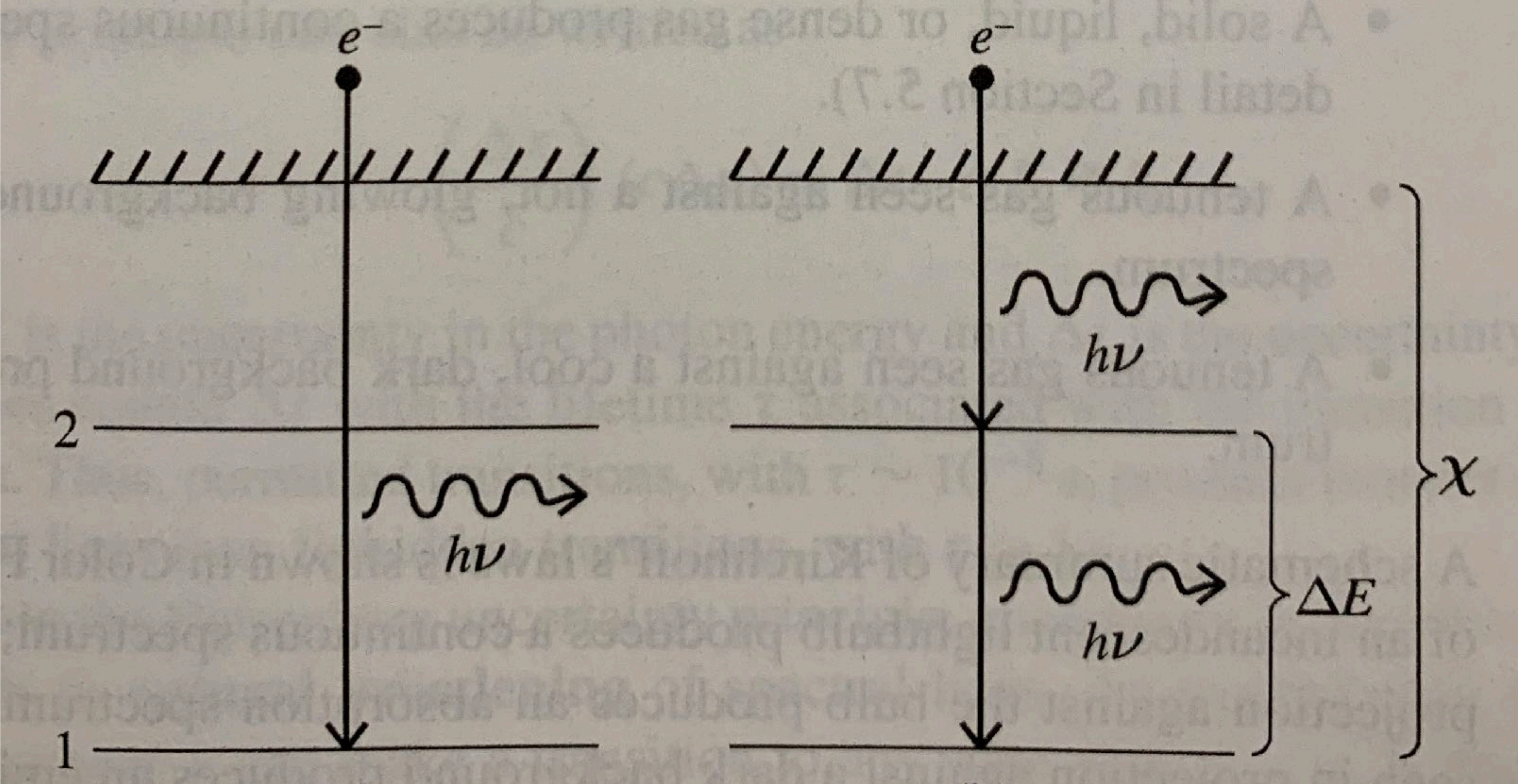
## Stimulated Emission



Spontaneous Emission

Collisional De-excitation

# Emission of Energy

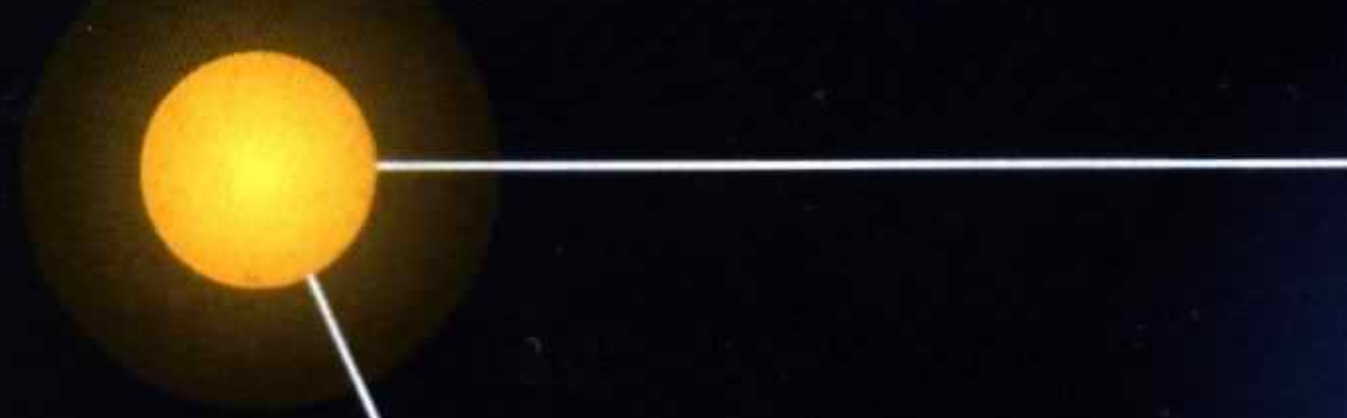


Radiative Recombination

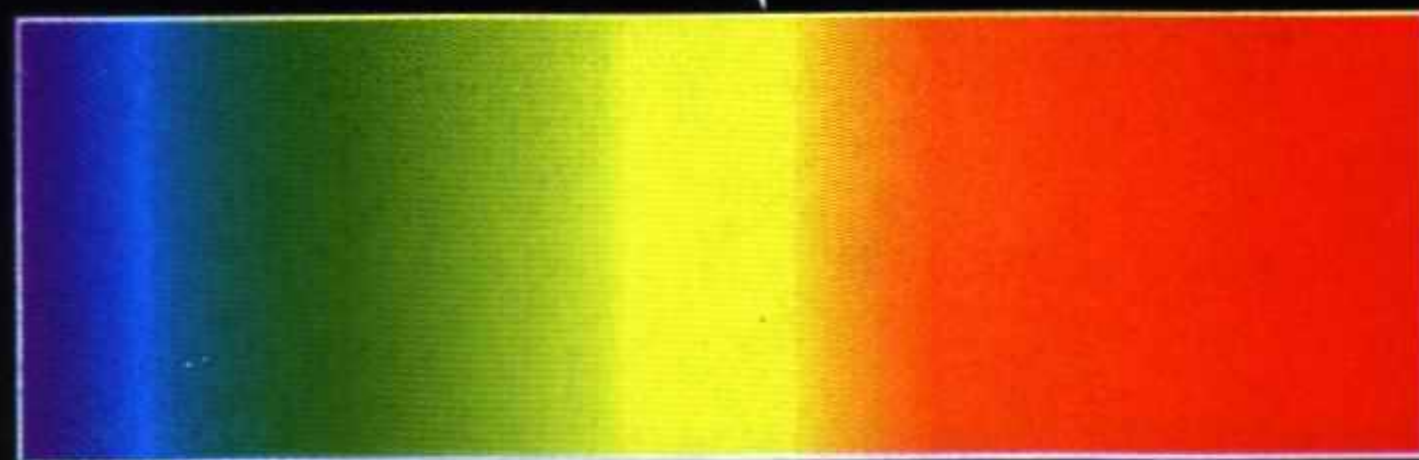
# Kirchoff's Laws

- A solid, liquid, or dense gas produces a continuous spectrum.
- A tenuous gas in front of a hot background produces an absorption spectrum.
- A tenuous gas in front of a cool background produces an emission spectrum.

Hot blackbody



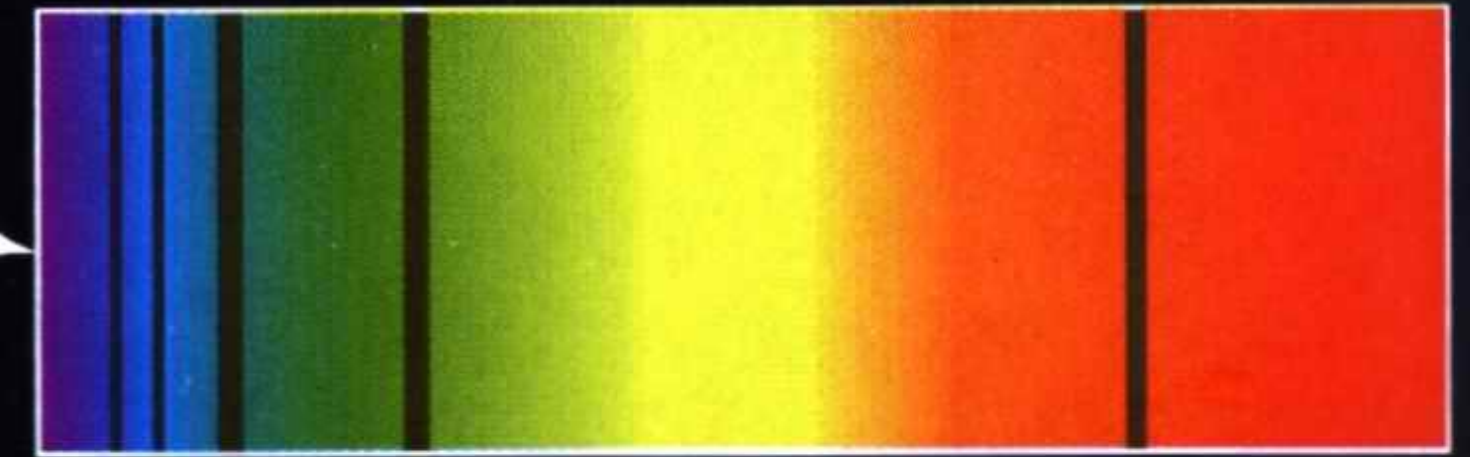
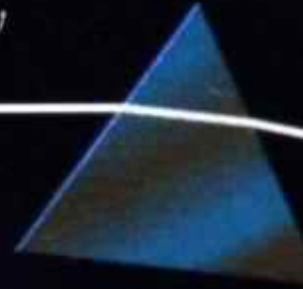
Prism



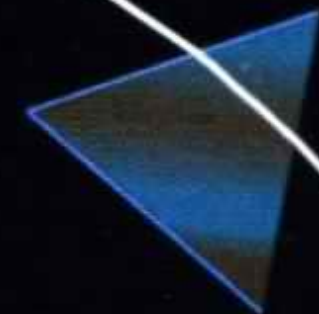
a Continuous spectrum

Cloud of cooler gas

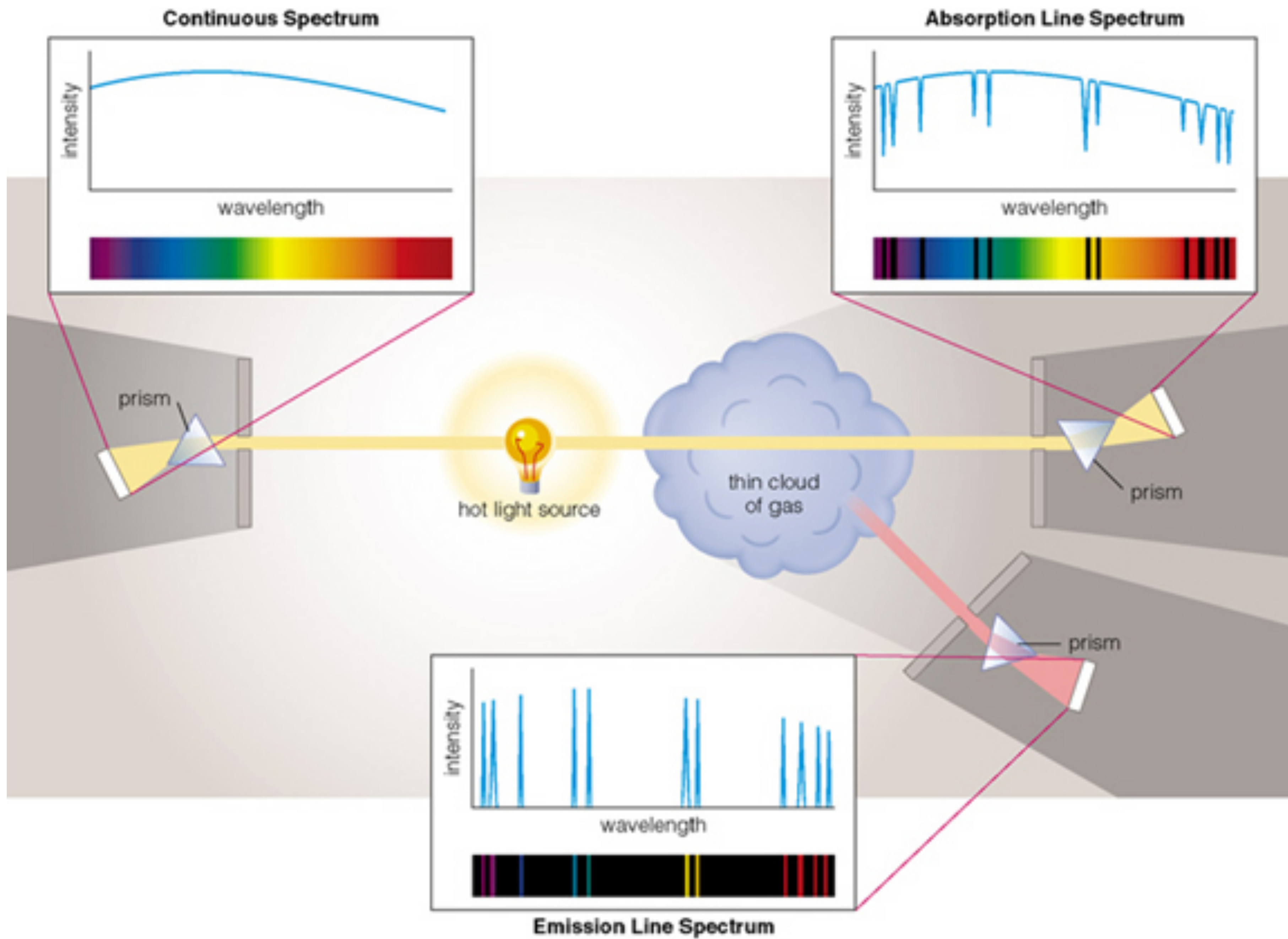
Prism



b Absorption line spectrum



c Emission line spectrum



# Spectra are like Fingerprints

They encode what and how much of an element is present in a gas (of a cloud, star, etc.), how hot it is, and whether it's being excited by something else

Each element has a unique pattern of lines, which can be seen in absorption or emission

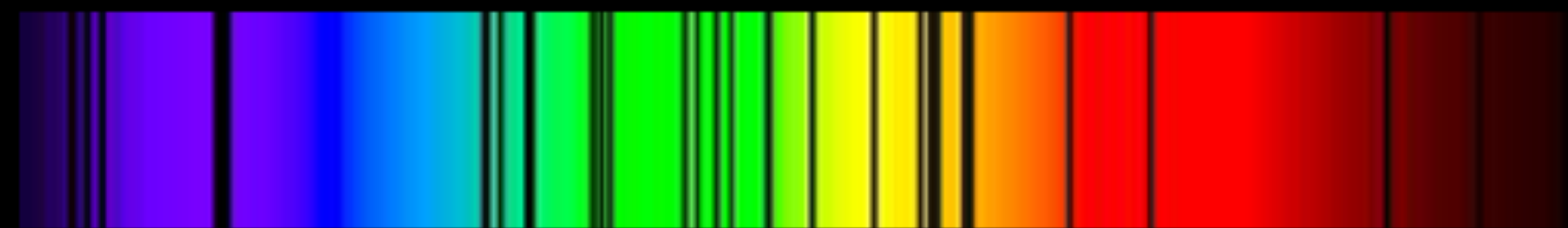
$$\Delta E = E_n - E_{n'} = (13.6 \text{ eV}) Z^2 \left[ \frac{1}{(n')^2} - \frac{1}{n^2} \right]$$



Continuous spectrum



Absorption spectrum of sodium (Na)



Absorption spectrum of mercury (Hg)



Absorption spectrum of lithium (Li)



Emission spectrum of lithium (Li)

Stellar Types (different masses/temperatures)

O6.5

B0

B6

A1

A5

F0

F5

G0

G5

K0

K5

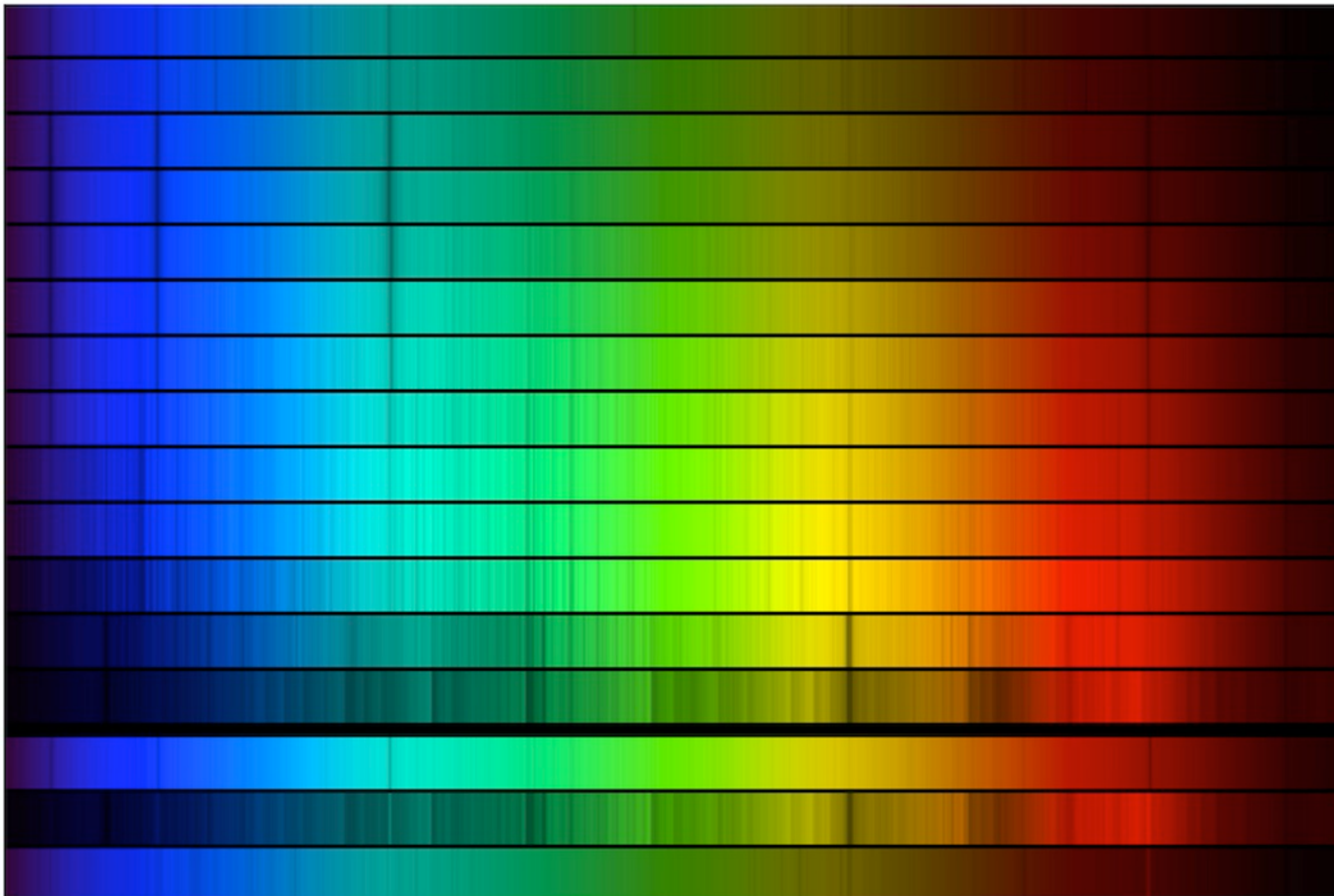
M0

M5

F4 metal poor

M4.5 emission

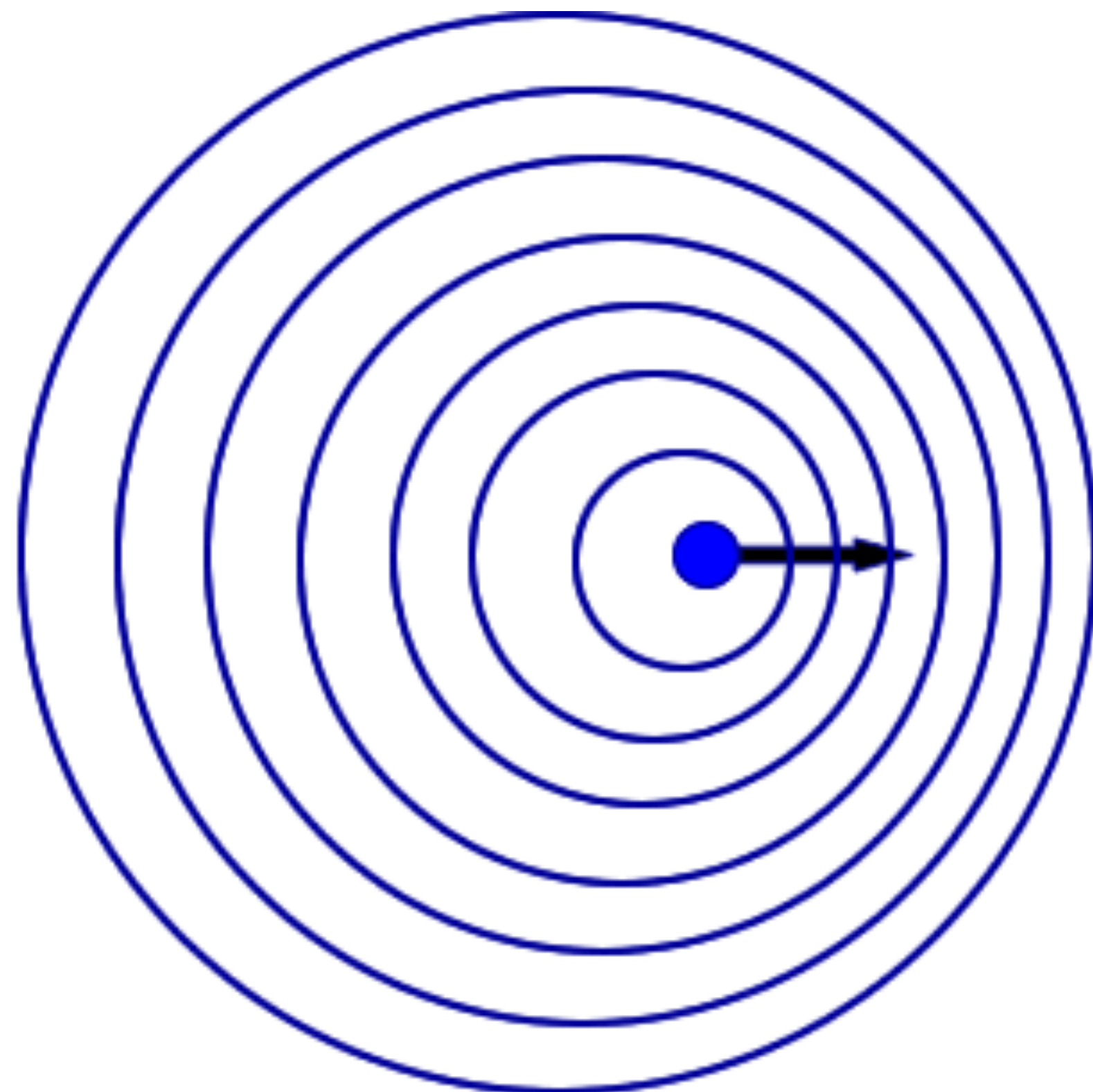
B1 emission






# Doppler Shift

unshifted 



“blueshifted”

  
Shorter wavelength  
Higher frequency

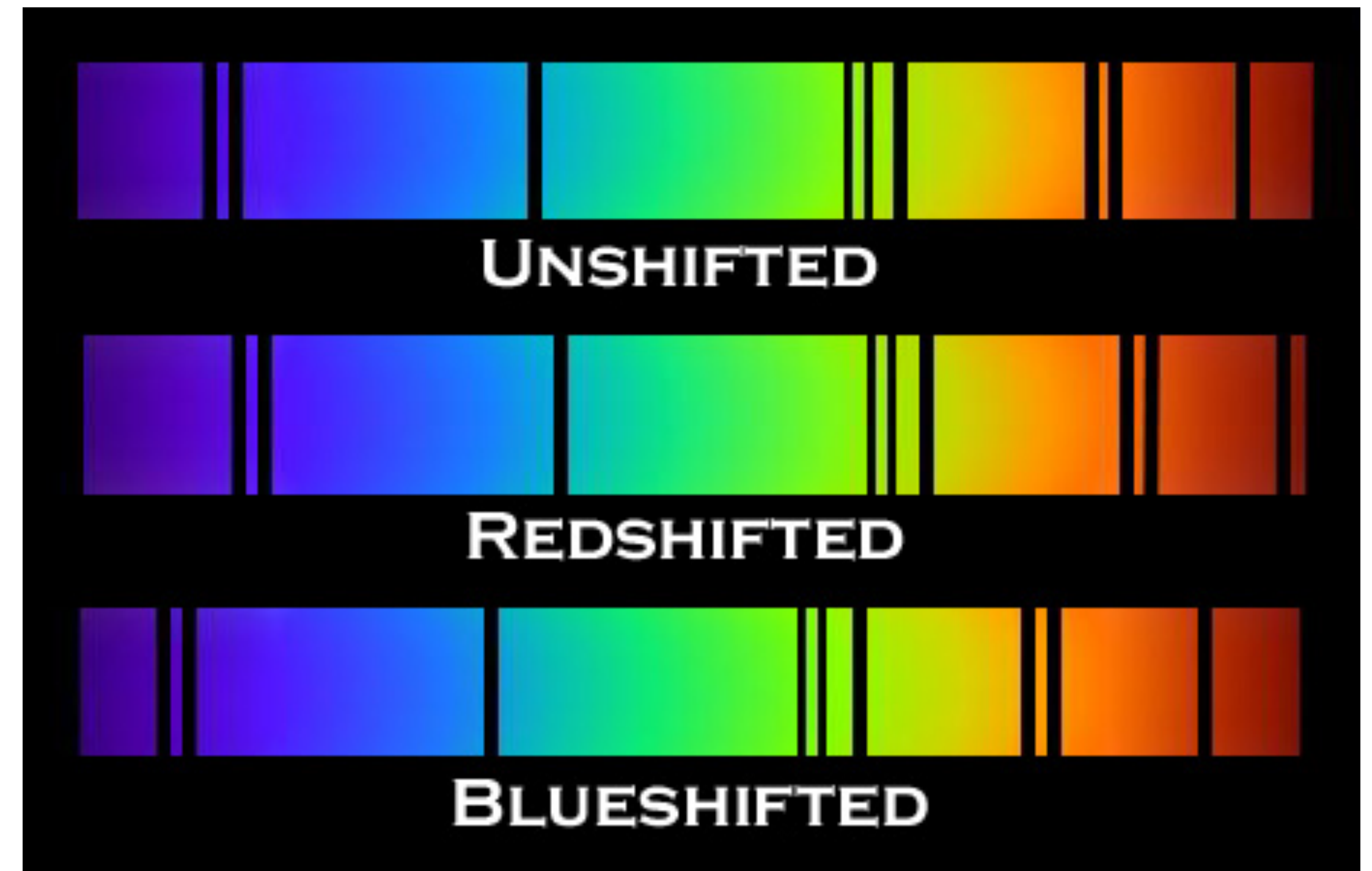
$$z = \frac{\Delta\lambda}{\lambda} = \frac{\Delta\nu}{\nu}$$

Longer wavelength  
Lower frequency

“redshifted”

unshifted 

Allows us to infer motions  
*along* the “line of sight”



# Lines are not delta functions!

i.e., the difference b/t energy levels is NOT exact

**Motion-induced Broadening**  
(small Doppler shifts cause lines to appear more broad)

- Thermal Broadening
- Rotational Broadening
- Turbulent Broadening

**Other Types of Broadening**

- Natural Broadening
- Pressure Broadening
- Zeeman Broadening



# Natural Broadening

$$\frac{dN_{\text{phot}}}{dt} = n_2 A_{21}$$

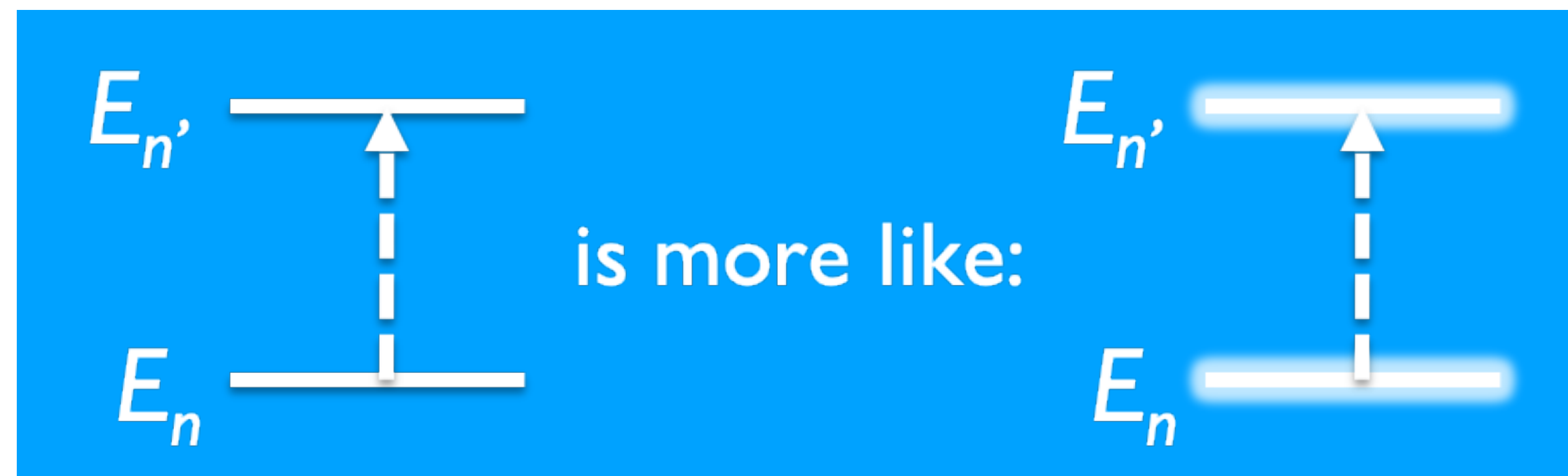
$$A_{21} \sim 10^8 \text{ s}^{-1} \quad (\text{permitted})$$
$$\sim 1 \text{ s}^{-1} \quad (\text{forbidden})$$

Heisenberg uncertainty principle

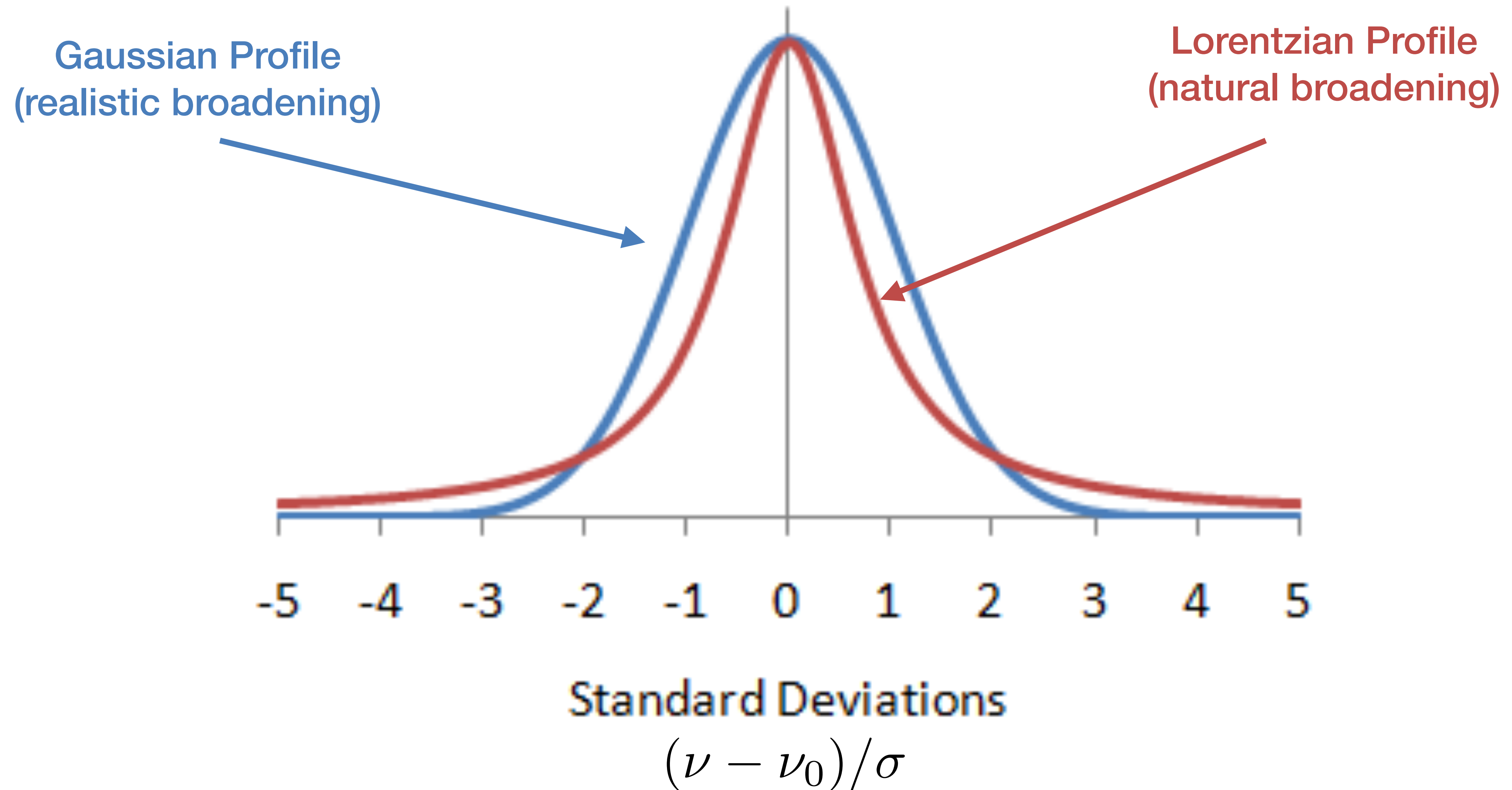
$$\Delta x \cdot \Delta p \gtrsim \hbar$$

$$\left(\frac{\Delta x}{c}\right) (\Delta p \cdot c) \gtrsim \hbar$$

$$\Delta t \cdot \Delta E \gtrsim \hbar$$



# Broadened Line Shapes



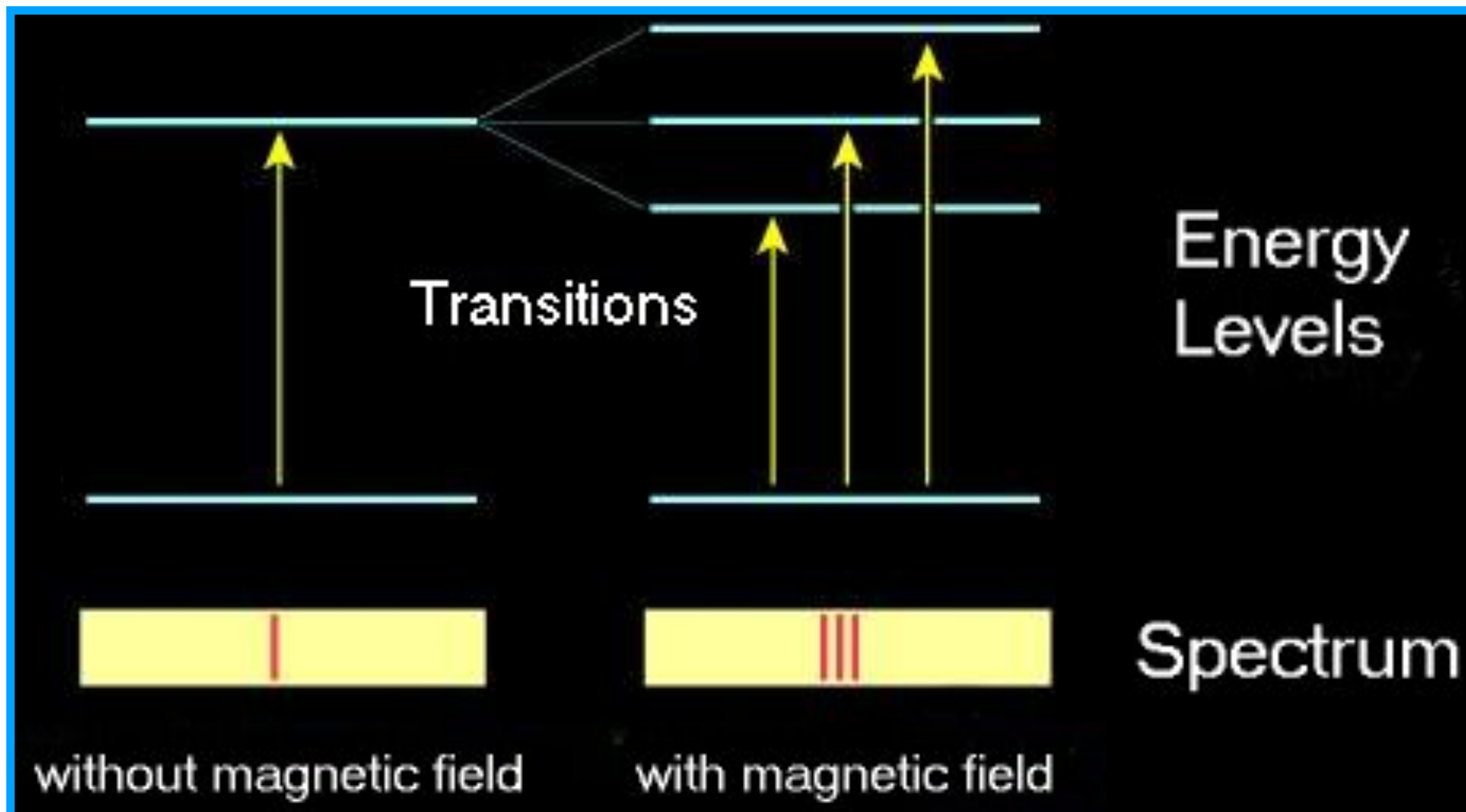
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Dense environments, frequent collisions induce electric fields that modify energy levels

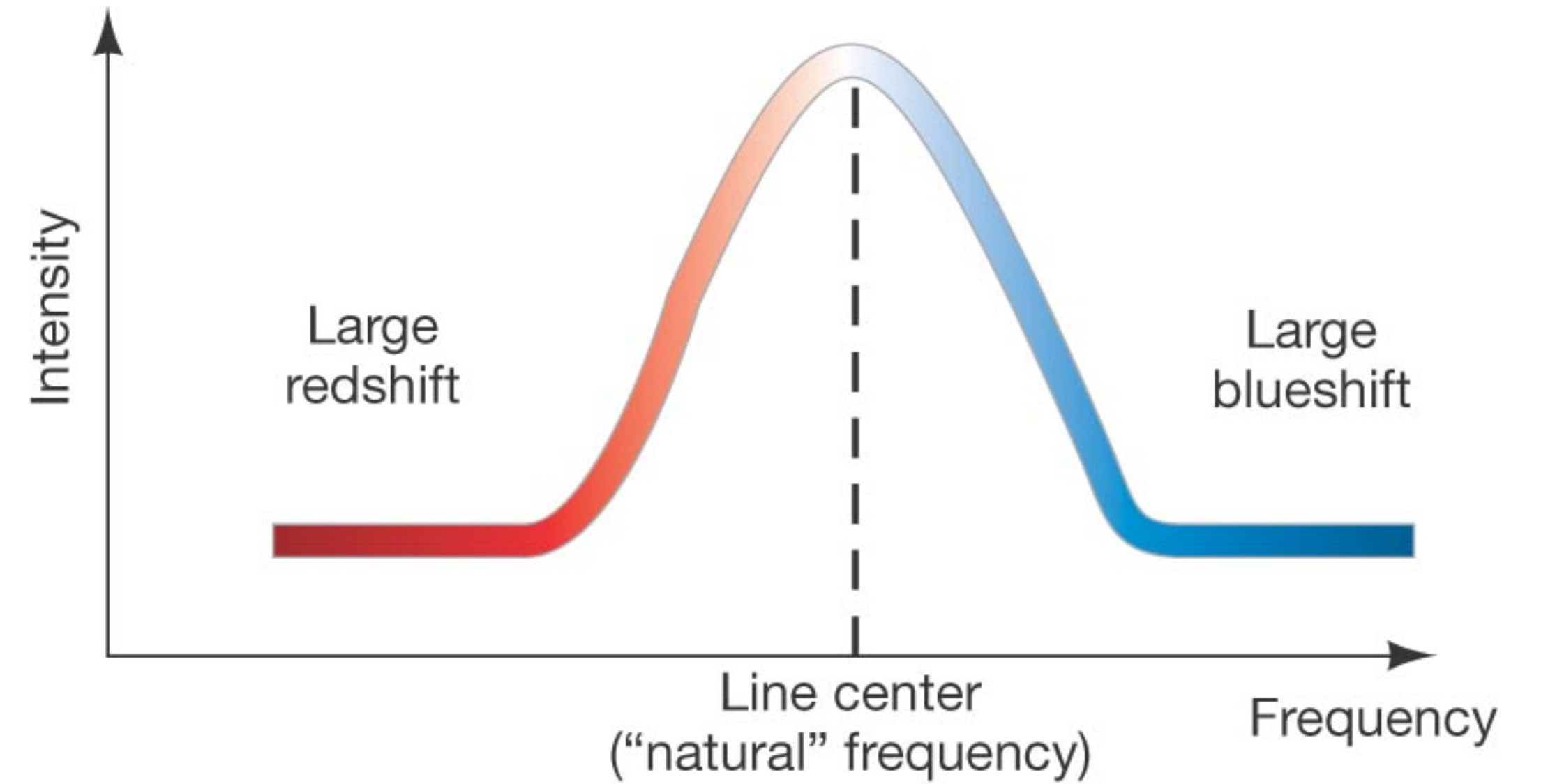
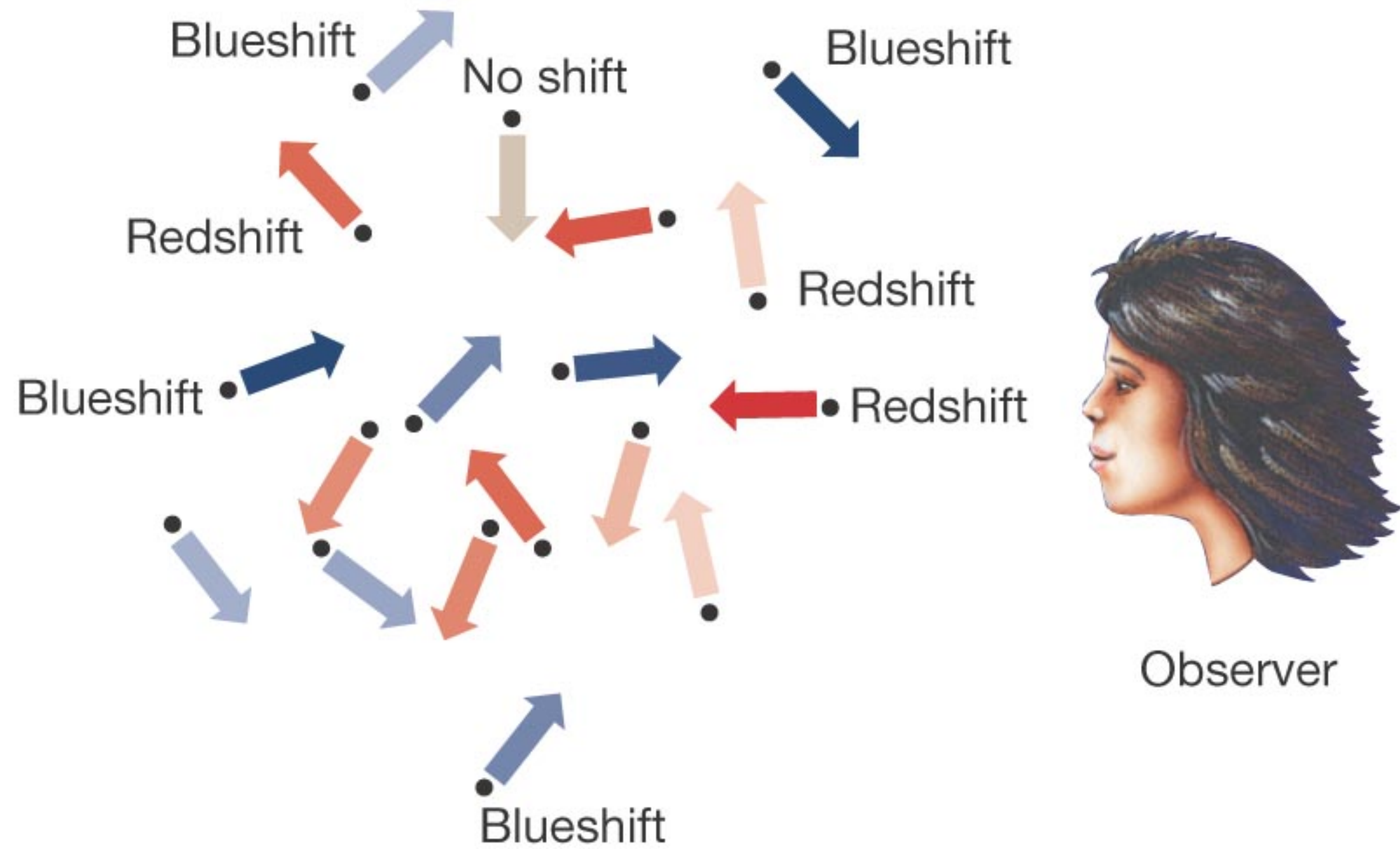
## Other Types of Broadening

- Natural Broadening
- Pressure Broadening
- Zeeman Broadening



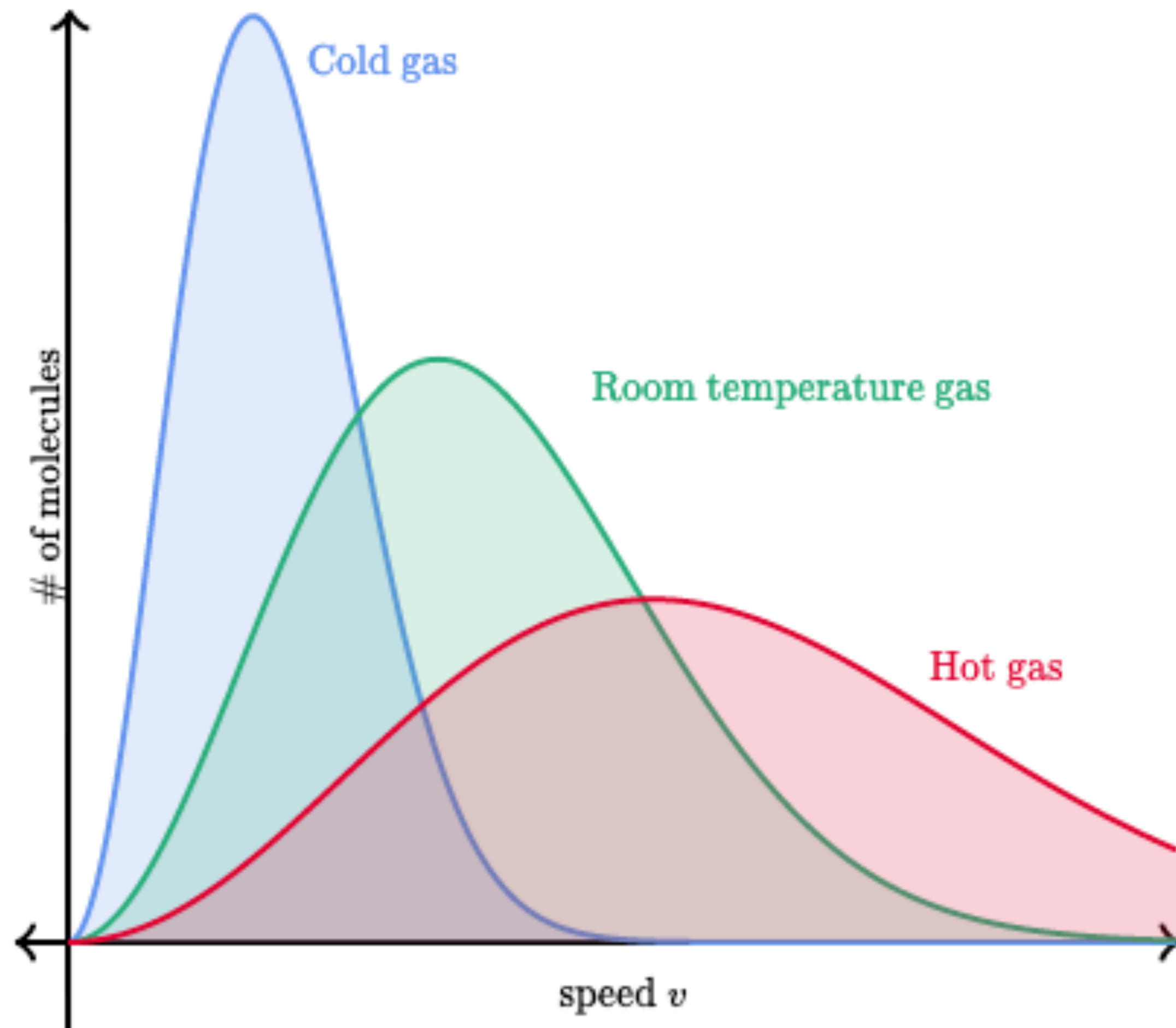
broadened

# Doppler Broadening



## Thermal Broadening

# Velocity distribution of particles in thermal equilibrium have a Maxwell-Boltzmann distribution



$$F(v)dv = 4\pi \left( \frac{m}{2\pi kT} \right)^{3/2} v^2 \exp \left( -\frac{mv^2}{2kT} \right) dv$$

$$F(E)dE = F(v) \frac{dv}{dE} = \frac{2}{\sqrt{\pi kT}} \left( \frac{E}{kT} \right)^{1/2} \exp \left( -\frac{E}{kT} \right) dE$$

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$$\langle x \rangle = \int x f(x) dx$$

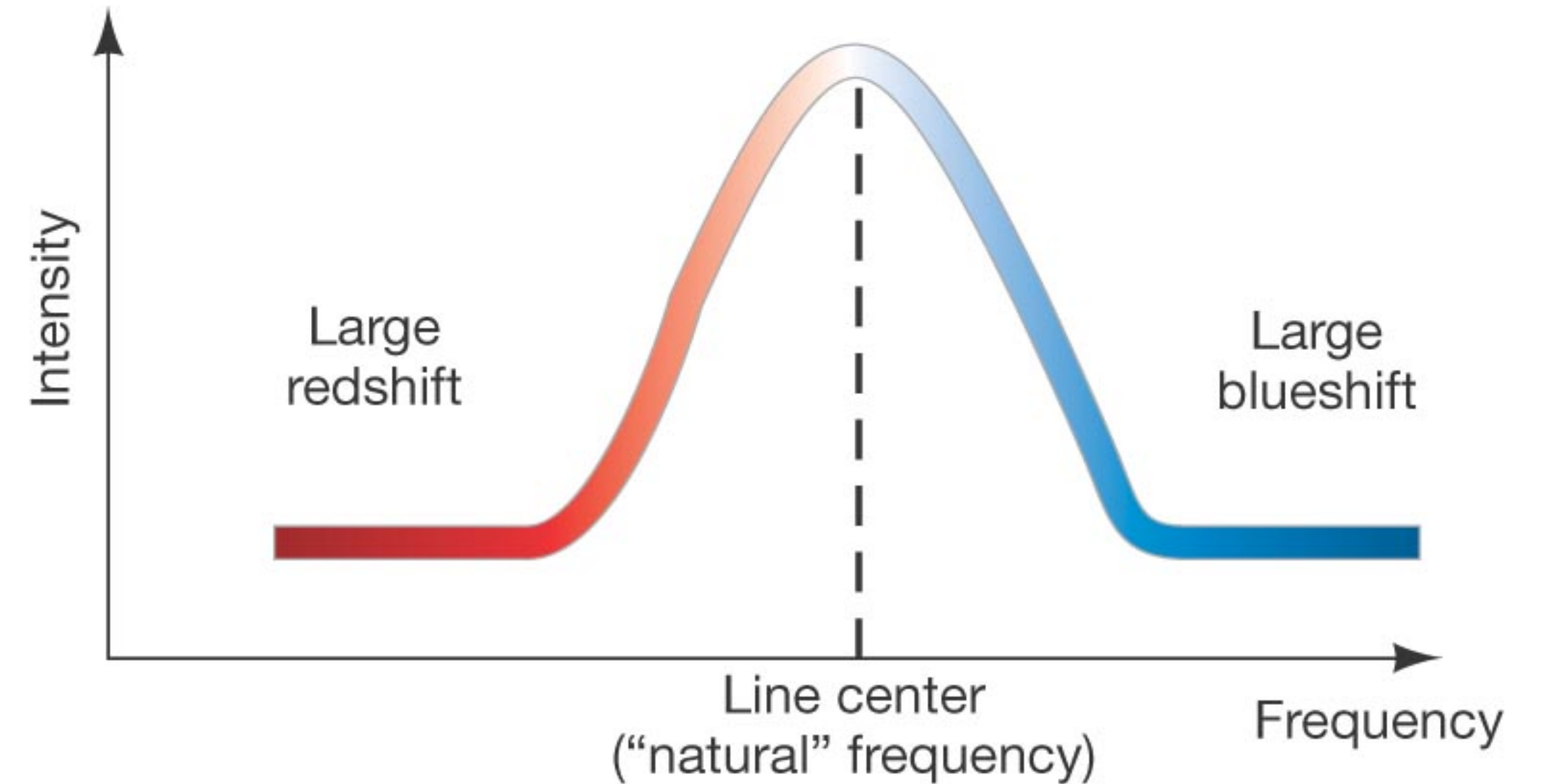
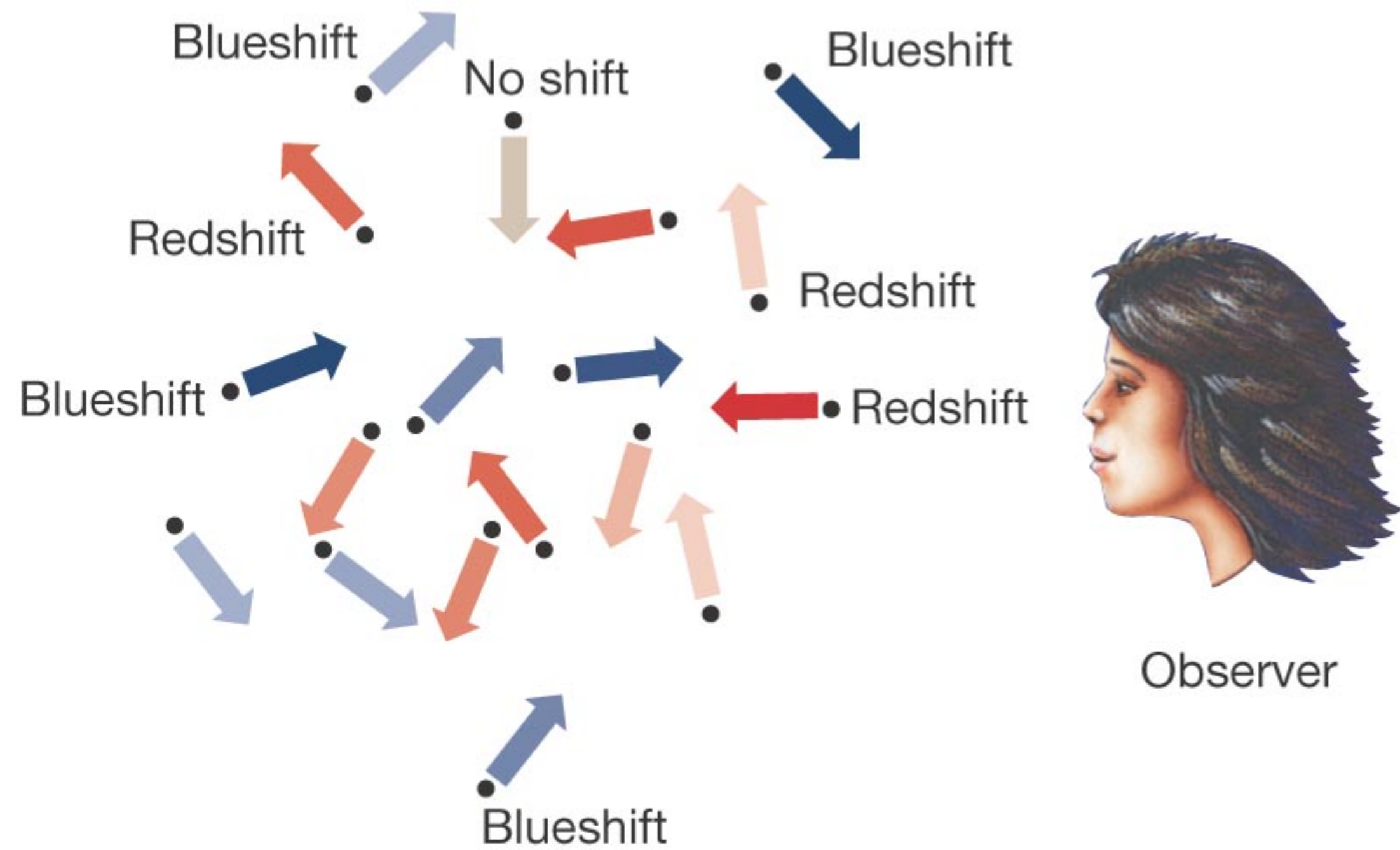
$$\langle v \rangle = \sqrt{\frac{8kT}{\pi m}}$$

$$\langle E \rangle = \frac{3}{2} kT$$

Avg. particle speed

Avg. particle kinetic energy

# Doppler Broadening



line-of-sight “velocity dispersion”  
(width of a Gaussian distribution)

$$\sigma_{\text{los}} = \left( \frac{kT}{\mu m_p} \right)^{1/2} \approx 100 \text{ m s}^{-1} \left( \frac{T}{1 \text{ K}} \right)^{1/2} \mu^{-1/2}$$

Thermal Broadening

$$\longrightarrow \frac{\Delta\lambda}{\lambda} \approx \frac{\sigma_{\text{los}}}{c}$$



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