ASTR 3070 - Week 02a (Earth Moves)

Why don't we notice the contributed accel. of Earth's rotation?

$$\vec{a}_{con} = \vec{\omega} \times (\vec{\omega} \times \vec{r})$$

Some dir.

as \vec{v}

$$\vec{a}_{s} = \vec{\omega}^{2} r$$

$$\vec{a}_{s} = \vec{v}^{2} r$$

$$\vec{a}_{s} = \vec{v}^{2}$$

 $= 5.4 \times 10 \text{ ms} = 0.057 \text{ ms}$ $\left| \frac{1}{9} \right| = 9.8 \text{ ms}^{2}$ $\left| \frac{1}{9} \right| \approx 0.3\%$

My weight would change by n = 216

1/f the poles t equator -> less

than it changes over the course
of a day due to changes in
water weight!

Rotation causes roomls motion a equator, but Earth also moving around the Sun (|v|= wv)

VE = WRs = 20 - 1AU

AU = 1.496 × (0"m

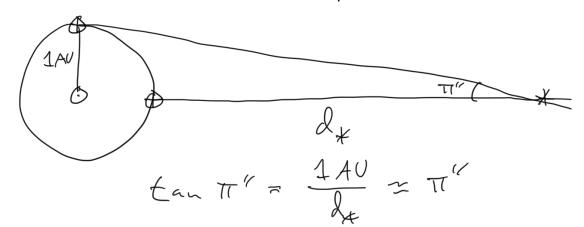
VE = 2.1.5 × 10-7+11 m/s = 3 × 10 4 m/s

Faster than rotation, but corresp. | acan = w = 2 · 1.5 · 10 - 19 + 11 m 5 - 2 = 0.006 ms - 2 ~ 5x d than rot But, easy to defect with accurate telesco, 1 1 7 Earth frame tan 0 = 10 = 30 km/s = 10-4 rad 0 41, tan 8 20 D=10-9 180° 60' 60' 206265 arcsecloud $\theta = 20''$, eye is $\sim 1'$, so teless 1st measured in 1680 by Jan (Luc?)

P. '= = - d

Many In class telercopes have 1" resolution (ble on Earth) & a few archie FOVs, so effect often not important in practice.

One reason Tycho + others didit thinks
the Earth revolved around the Sun
was the lack of parallax



If 2' is needed to measure parallax by eye, stars must be fully than $d_* = \frac{2062CS}{120\%} \times 2000 \times forther than the sun$

Nearest star proxi-a cen has it"= 0.76
way smaller than aberration!

If this has astronours measure distance why not use it as a new unit?

Def.'re 1pc = d(11"=1")

parsec = parallax - arcsec

1 pc = 206265 AU = 3.086×10¹⁶m = 3.26 light-years

Kepler's 3rd law P = a3 Is this a proper equation? Nope: MUST include muits $\left(\frac{P}{1}\right)^2 = \left(\frac{a}{1}\right)^3$ What is an AU? Can more the units $P^{2} = \frac{(17)^{3}}{(140)^{3}} a^{3}$ de fine to be a const k K= 1 yr 1/AU3 -> P= Ka3 Works outside the solor system, but the value of K will be different