

## Today's Agenda

- Radiative Transfer
- Group Problem
- Equilibrium / blackbody spectrum
- Telescopes

https://utah.zoom.us/j/94983299819 Meeting ID: 949 8329 9819 Passcode: 115S1400E

## ASTR/PHYS 3070: Foundations Astronomy

# Week 4 Thursday

## **Announcements / Reminders**

- Read Chapter 5, 6.1, 6.4-7
- HW 3 due September 17th at 11:59pm via **Canvas upload**
- HEAP talk at 4pm in INSCC auditorium • Former Utah REU student (now at NASA Ames) talks about haze in planetary atmospheres





$$\begin{array}{ll} \text{Kepler's 3rd Law} \qquad P^2 = \frac{4\pi^2}{G(M+m)} a^3 \approx \frac{4\pi^2}{GM} a^3 \text{ if } M \gg m \\ \\ \frac{4\pi^2}{GM_{\odot}} = \frac{4*3.14159^2}{6.67 \times 10^{-11} \text{ m}^3 \text{ kg}^{-1} \text{ s}^{-2} \cdot 1.989 \times 10^{30} \text{ kg}} \cdot \frac{(1.496 \times 10^{11} \text{ m/AU})^3}{(3.1 \times 10^7 \text{ s/yr})^2} = \frac{39.48}{1.33 \times 10^{20}} \cdot \frac{3.35 \times 10^{33}}{9.61 \times 10^{14} \text{ AU}^3} = 1.0 \end{array}$$

## **HW2**

Parallax

$$d = \frac{1 \text{ pc}}{(\pi''/\text{arcsec})}$$









**Radiative Transfer** 1 + 2 I V ~ S· D× 57  $N\sigma_p$  $\sigma_{\rm tot}$ C C



## **Column Density**



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# Radiative transfer depends on frequency

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## Mean Free Path

Average distance a photon travels before being absorbed or scattered

$$\langle x \rangle = \frac{1}{n\sigma_p}$$

(Set optical depth = 1, solve for x)

$$I_{\nu,0}e^{-\tau_{\nu}(x)}$$



## **Group Problems**

- A gas cloud has a column density of  $10^{26}$  atoms per square meter and is 10 pc  $(= 3.26 \times 10^{17} \text{ m})$  across on the sky.
- What is the number density of atoms in the cloud? What assumptions do you have to make to arrive at that estimate? How does this compare to the number density of molecules of air in this room?
- If the cross-section of each atom is  $\sigma_p = 10^{-28} \text{ m}^2$ , what fraction of light from a star on the far side of the cloud makes it through to us?



# $x \gg \lambda_{\rm mfp}$ $\Delta T \ll T$



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## LTE —> Blackbody/Planck function

- 1. Photons & massive particles have a high number density
- 2. System is optically thick

$$I_{\nu}d\nu(\nu \to \nu + d\nu) = I_{\lambda}d\lambda(\lambda \to \lambda + d\lambda)$$

$$\nu = \frac{c}{\lambda} \longrightarrow d\nu = -\frac{c}{\lambda^2} d\lambda$$

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 $I_{\nu}(T)d\nu = \frac{2h\nu^3}{c^2} \frac{d\nu}{e^{h\nu/kT} - 1}$ 

 $I_{\lambda}(T)d\lambda = \frac{2hc^2}{\lambda^5} \frac{d\lambda}{e^{hc/\lambda kT} - 1}$ 



## Integrate BB over all freq. & angles

<u>Flux</u> (energy per area per time)

 $\sigma_{\rm SB} = 5.67 \times 10^{-8} \text{ J s}^{-1} \text{ m}^{-2} \text{ K}^{-4}$ 

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## What is the total energy emitted?

Assume star is spherical

L = 4

Compare to the Sun:

 $R_{\odot} = 6.96 \times 10^8 \text{ m}$  $T_{\odot} = 5780 \text{ K}$  $L_{\odot} = 3.8 \times 10^{26} \text{ W}$ 

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 $L = F \cdot A_* = F \cdot 4\pi R_*^2$ 

$$\pi R_*^2 \sigma_{\rm SB} T^4$$

$$L = 1 \ L_{\odot} \left(\frac{R}{R_{\odot}}\right)^2 \left(\frac{T}{T_{\odot}}\right)^4$$

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# Collecting Light

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# Telescopes collect (often by focusing) light







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## Image Resolution

$$\theta_{\min} = 1.22 \frac{\lambda}{D}$$

In ideal case, resolution determined by size of mirror

Often, mirror imperfections (misalignments, roughness) or atmospheric effects make the actual resolution worse



Why stars twinkle

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# Imaging versus Spectroscopy



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## Detectors

## CCD



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## Photomultiplier tube







# "Color" Imaging



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# Making Measurements



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Photons arrive randomly — # detected not necessarily # "should" detect

$$\mu \rightarrow \#$$
 "should" detect  
 $P(x, \mu) = \frac{\mu^{x}}{x!}e^{-\mu}$ 

Width of the distribution, which gives the uncertainty (or error) of the measurement, is  $\sigma = \sqrt{\mu}$ 

















# **3 Misconceptions about Telescopes in Space**

- From space, objects can be observed continuously, even during the day
- The sky is much darker in space than on the Earth
- Observations from space are not affected by weather



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