

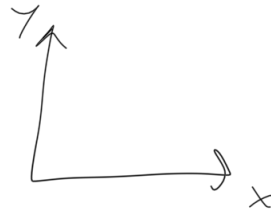
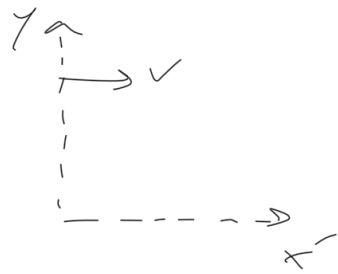
ASTR 4080 -Week 2

Begin by asking: what is an inertial frame?

ANS: $F=ma$ is true

$$F = ma = m \frac{d^2 \vec{r}}{dt^2}, \text{ so if } r = r_0 - vt$$
$$\frac{dr}{dt} = -v, \quad \boxed{\frac{d^2 r}{dt^2} = 0}$$

$$\underline{F=0} \text{ if } \underline{r=r_0} \text{ or } \underline{r=r_0-vt}$$



$$t_0 = 0,$$

$$t' = t$$

$$x' = x$$

$$t_1 > t_0 \quad x' = 0 \rightarrow x = x' + vt$$

$$x = vt \rightarrow \boxed{x = x' + vt}$$

↑
+ #

Key difference in SR is that laws must be same, which means Maxwell's Eq. hold
 ↳ insight is that c must be same in both frames

@ $t=0$, lamp turns on, so BOTH frames see light sphere expand @ speed c

$$ct^2 = x^2 + y^2 + z^2$$

$$ct'^2 = x'^2 + y'^2 + z'^2$$

} Galilean transform
won't work

Postulate same factor: $x' = \gamma(v)(x - vt)$

$$c^2 t^2 = x^2 + \dots, \quad c^2 t'^2 = x'^2 + \dots$$

$$c^2 t'^2 = \gamma^2 (x - vt)^2 + \dots$$

$$c^2 t'^2 - \gamma^2 (x - vt)^2 = c^2 t^2 - x^2 \rightarrow \begin{matrix} \star \text{B/C} \\ \gamma^2 + 2^2 = \\ x'^2 + 2^2 \end{matrix}$$

$$t'^2 = t^2 - \frac{x^2}{c^2} + \frac{\gamma^2}{c^2} (x - vt)^2$$

$$= t^2 \left[1 + \frac{v^2 \gamma^2}{c^2} \right] - 2 \frac{xv \gamma^2}{c^2} t + \frac{x^2}{c^2} [\gamma^2 - 1]$$

(complicated, @ this point guess γ so that equation can be factored

maybe $t' = \gamma t g(v, x, t)$

$$t'^2 = \gamma^2 \left[t^2 \left[\frac{1}{\gamma^2} + \frac{v^2}{c^2} \right] - 2 \frac{xv}{c^2} t + \frac{x^2}{c^2} (1 - \frac{1}{\gamma^2}) \right]$$

guess that $g(v, x, t) = t \pm \dots$

$$\text{want } \frac{1}{\gamma^2} + \frac{v^2}{c^2} = 1$$

if $\frac{1}{\gamma^2} + \frac{v^2}{c^2} = 1$, then

$$\gamma^2 = \frac{1}{1 - v^2/c^2} \rightarrow \text{Lorentz factor}$$

subbing in:

$$t'^2 = \gamma^2 \left[t^2 - 2 \frac{vx}{c^2} t + \frac{x^2}{c^2} \left(1 - \left[1 - \frac{v^2}{c^2} \right] \right) \right]$$

exactly what needed $\rightarrow \frac{x^2 v^2}{c^4}$

$$t'^2 = \gamma^2 \left(t - \frac{vx}{c^2} \right)^2$$

$$t' = \gamma \left(t - \frac{vx}{c^2} \right)$$

$$x' = \gamma (x - vt)$$

For $v \ll c$, $v/c \rightarrow 0$ & $\gamma = 1$: Galilean transform restored

~~*~~ implies neither time or space fundamental, just relative to observers

However, the space-time is fundamental

$$\Delta s^2 = -c^2 \Delta t^2 + \Delta l^2 = -c^2 \Delta t'^2 + \Delta l'^2 = \Delta s'^2$$

--> slides

null geodesic: $c^2 dt^2 = a(t)^2 dr^2$

so $c \frac{dt}{a(t)} = dr$

can integrate this to get the distance
 b/t us & a galaxy @ 2 times,
 $w/\Delta t \sim 0$ so distance $r_1 = r_2$

consider a wave of light:



want to compute wavelength λ_0
 @ t_0 (when observed)

$$c \int_{t_e}^{t_0} \frac{dt}{a(t)} = \int_0^r dr = r = c \int_{t_e + \lambda_e/c}^{t_0 + \lambda_0/c} \frac{dt}{a(t)}$$

→ can't integrate over $a(t)$, b/c we
 don't know its functional form

Subtract $\int_{t_e + \lambda_e/c}^{t_0} \frac{dt}{a(t)}$ from each side

$$\int_{t_e}^{t_e + \lambda_e/c} \frac{dt}{a(t)} = \int_{t_0}^{t_0 + \lambda_0/c} \frac{dt}{a(t)}$$

→ now Δt very short, $a(t) \sim \text{const.}$

$$\frac{1}{a(t_e)} \int_{t_e}^{t_e + \lambda_e/c} dt = \frac{1}{a(t_o)} \int_{t_o}^{t_o + \lambda_o/c} dt$$

$$\frac{\lambda_e}{a(t_e)} = \frac{\lambda_o}{a(t_o)}$$

$$z \equiv \frac{\lambda_o - \lambda_e}{\lambda_e} \quad \text{and} \quad a(t_o) \equiv 1$$

$$a(t_e) = \frac{\lambda_e}{\lambda_o} = \frac{1}{1+z}$$

$$z = \frac{\lambda_o}{\lambda_e} - 1 \quad \text{or} \quad 1+z = \frac{1}{a(t_e)}$$

★ → @ $z=1$, universe was $\frac{1}{2}$ current size

↳ holds true regardless of how universe expands

ASTR 4080 - Week 1