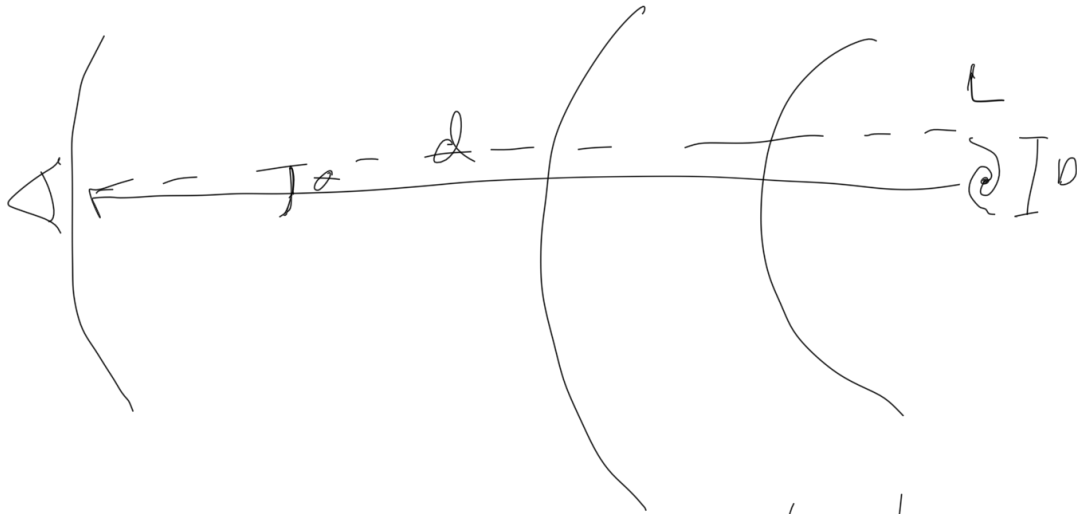


ASTR 4080 - Week 6



Putting out energy @ same rate L
isotropically

so energy per area changes as size
of spherical surface changes

flux = $\frac{L}{A} = \frac{L}{4\pi d^2}$ inverse square law

Also, if obj. extended, $\tan \theta = \frac{D}{d} \approx \theta$

$$A_L = \sqrt{\frac{L}{4\pi f}}$$

$$d_A = \frac{D}{\theta}$$

in flat, static universe,

$$d_L = d_A = d_p$$

$$d_p \rightarrow ds^2 = -c^2 dt^2 + dr^2 + r^2 d\Omega^2$$

for d_L , the area of the expanding spherical shell depends on the metric

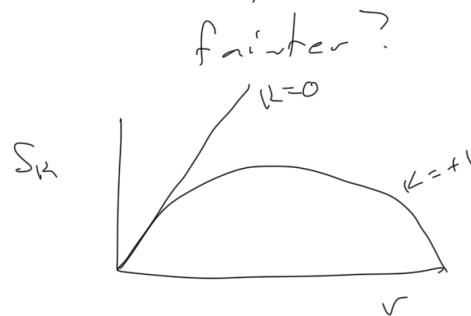
$$ds^2 = -c^2 dt^2 + a^2 [dr^2 + S_k(r)^2 d\Omega^2]$$

$$S_k \begin{cases} R_0 \sin r/R_0 & k=+1 \\ r & k=0 \\ R_0 \sinh r/R_0 & k=-1 \end{cases}$$

Pick t_0 to define proper surface area
(ask what this means?)

$$A_p(t_0) = 4\pi S_k(r)^2$$

In $k=+1$ universe, will obj. be brighter or



A_p is smaller,
more light
per unit area,
so obj. appears
brighter
than in flat space

Is that the only effect?

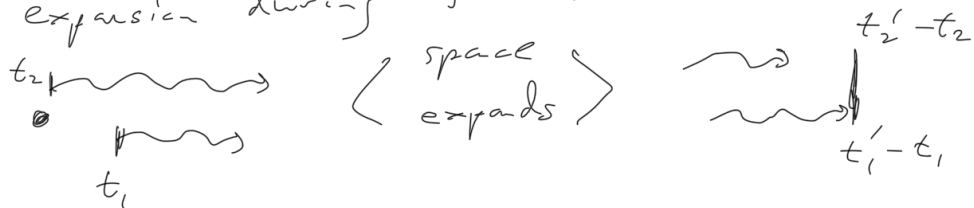
Look @ the metric

2 effects: redshifting due to expansion
+ delayed photon arrival times

$$1) \lambda_o = \frac{1}{a(t_o)} \lambda_e = (1+z) \lambda_e$$

★ → energy per photon drops by $1+z$

2) expansion during travel time



$$\delta t_e = t_1 - t_2$$

$$d_p(t_o) = (1+z) d_p(t_e)$$

$$d_p(t_e) = c \delta t_e$$

★ → so rate of arriving photons lower by $1+z$

$$f = \frac{L}{4\pi S_k(r)^2 (1+z)^2} = \frac{L}{4\pi d_L^2}$$

$$\boxed{d_L = S_k(r) (1+z)}$$

$$\underline{K=0, d_L = r (1+z) = d_p(t_o) (1+z)}$$

For $d_A = \frac{D}{\theta}$, θ is affected by geometry

$$ds = a(t_e) S_K(r) d\theta = D$$

$$d_A = \frac{D}{\theta} = a(t_e) S_K(r) = \boxed{\frac{S_K(r)}{1+z} = d_A}$$

$$K=0, \quad d_A = \frac{d_p(t_e)}{1+z} = \frac{d_L}{(1+z)^2}$$

* Show plots of d_L/d_A

(How to measure $a(t)$ nearby [i-space + time])

Have a theoretical picture, but who knows if that's really right \rightarrow want to make measurements that can test models

Assuming $a(t)$ varies smoothly, can do a Taylor expansion & ignore higher terms b/c \uparrow order derivatives small

$$a(t) \approx a(t_0) + \left. \frac{da}{dt} \right|_{t=t_0} (t-t_0) + \frac{1}{2} \left. \frac{d^2 a}{dt^2} \right|_{t=t_0} (t-t_0)^2 + \dots$$

$a(t_0) = 1$ by def., so can divide by it

$$\frac{a(t)}{a(t_0)} \approx 1 + \left. \frac{\dot{a}}{a} \right|_{t=t_0} (t-t_0) + \frac{1}{2} \left. \frac{\ddot{a}}{a} \right|_{t=t_0} (t-t_0)^2$$

$$H_0 \equiv \left. \frac{\dot{a}}{a} \right|_{t=t_0} \rightarrow 1 + H_0 (t-t_0) + \frac{1}{2} \frac{\ddot{a}}{a^2} H_0^2 (t-t_0)^2$$

can define

$$q_0 \equiv - \left. \frac{\ddot{a}}{a^2} \right|_{t=t_0} = - \left. \frac{\ddot{a}}{a H^2} \right|_{t=t_0}$$

$$a(t) \approx 1 + H_0 (t-t_0) - \frac{1}{2} q_0 H_0^2 (t-t_0)^2$$

What is q_0 ? With the accel. eq.,

$$\text{have } \frac{\ddot{a}}{a} = - \frac{4\pi G}{3c^2} \sum_{i=1}^N \epsilon_i (1+3w_i)$$

Can put in terms of q_0 via

$$- \frac{\ddot{a}}{aH^2} = \frac{1}{2} \left[\frac{8\pi G}{3c^2 H^2} \right] \sum_{i=1}^N \epsilon_i (1+3w_i)$$

$$\text{Recall } \epsilon_{\text{crit}} = \frac{3c^2 H^2}{8\pi G} \quad \text{r } \Omega_i = \frac{\epsilon_i}{\epsilon_{\text{crit}}}$$

$$- \frac{\ddot{a}}{aH^2} = \frac{1}{2} \sum \Omega_i (1+3w_i)$$

$$\boxed{q_0 = - \frac{\ddot{a}}{aH^2} \Big|_{t=t_0} = \frac{1}{2} \sum \Omega_{i,0} (1+3w_i)}$$

For the general case (rad., matter, Λ), set

$$\boxed{q_0 = \Omega_{r,0} + \frac{1}{2} \Omega_{m,0} - \Omega_{\Lambda,0}}$$

Benchmark model, have $q_0 \approx -0.53$
($q_0 > 0$ is decel., < 0 is accel.)

To make sense of d_L or d_A , need the proper distance, which then connects to $a(t)$ / underlying cosmological parameters

$$d_p(t_0) = c \int_{t_0}^{t_0} \frac{dt}{a(t)}$$

Similar Taylor expansion for $\frac{1}{a(t)}$

$$\frac{1}{a(t)} \approx 1 - H_0(t - t_0) + \left(1 + \frac{q_0}{2}\right) H_0^2 (t - t_0)^2$$

(show this?)

Using & integrating, $d_p(t_0) = c(t_0 - t_e) + \frac{cH_0}{2}(t_0 - t_e)^2$
 But we measure z , so should use $z+1 = \frac{1}{a(t)}$

& solving for t : $t_0 - t_e \approx H_0 \left[z - \left(1 + \frac{q_0}{2}\right) z^2 \right]$

And FINALLY,

$$d_p(t_0) \approx \frac{c}{H_0} \left[z - \left(1 + \frac{q_0}{2}\right) z^2 \right] + \frac{cH_0}{2} \frac{z^2}{H_0} = \frac{cz}{H_0} \left[1 - \frac{1+q_0}{2} z \right]$$

$$\text{At low } z, \quad d_L = d_p (1+z) = \frac{cz}{H_0} \left(1 - \frac{1+q_0}{2}z\right) (1+z)$$

→ ignoring highest z orders, this becomes

$$\boxed{d_L \approx \frac{cz}{H_0} \left(1 + \frac{1-q_0}{2}z\right)}$$

$$\text{And } d_A = d_p / (1+z)$$

$$\boxed{d_A = \frac{cz}{H_0} \left(1 - \frac{3+q_0}{2}z\right)}$$

The is good, very bad, terrible magnitude system

$$m \equiv -2.5 \log_{10} (f/f_{\text{ref}})$$

$$f_{\text{ref}} = 2.53 \times 10^{-8} \text{ W m}^{-2}$$

$$M \equiv -2.5 \log_{10} (L/L_{\text{ref}})$$

$$L_{\text{ref}} = 78.7 L_{\odot}$$

$\rightarrow M \rightarrow$ value of m @ 10 pc

so $m_0 = 4.74$

$$M = m - 5 \log_{10} \left(\frac{d_L}{10 \text{ pc}} \right) \quad \left(\text{b/c } L = 4\pi d_L^2 f \right)$$

$$M = m - 5 \log_{10} (d_L / 10 \text{ pc}) - 25$$

Optical people are crazy, so they measure distances in the distance modulus

$$m - M = 5 \log_{10} (d_L / 10 \text{ pc}) + 25$$

Using expression for $d_L(H_0, q_0)$ + defining $h_0 \equiv \frac{H_0}{68 \text{ km/s/Mpc}}$

$$m - M \approx 43.23 - 5 \log_{10} h + 5 \log_{10} z$$

$$+ 1.086 (1 - q_0) z$$

From flux + known luminosity, can plot $m - M$ vs z

\Rightarrow and measure both h_0 + q_0 !